# Source code transformation rules for Strong Mobility of BPEL processes: Technical Report

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## 1 Introduction

Strong mobility of an orchestration process corresponds to the migration of all or a subset of its running instances from a host to another and their resumption, on the destination host, starting from their last captured checkpoints. Strong mobility may occur in case of failure of the orchestration process hosting node and it consists, in this case, in recovering all interrupted instances on a more reliable node. Strong mobility may occur also in case of performance degradation of the hosting node which necessitates the migration of only a subset of the running instances in order to handle the node overload.

Our Strong mobility solution relies mainly on source code transformation, AOP, and additional management services like the Web Service Checkpoint Manager (WSCM) and the Web Service Invocation Manager (WSIM).

Source code transformation enables the preparation and the maintenance of the orchestration process state in order to allow checkpointing when required. Aspects ensure dynamic checkpointing, recovery, and migration of any orchestration process belonging to a service oriented application even if its partners are also orchestration processes. The additional management services ensure checkpoint availability and mobility transparency.

In this technical report, we begin with presenting an overview on the architecture of our strong mobility solution as well as the different involved entities. Then, we will detail the employed source code transformation rules and we will present the proof verifying that these latter preserve the semantics of the original process.

# 2 Strong Mobility Architecture

The proposed architecture enabling strong mobility of orchestration processes is described in Figure 1. This architecture includes two main management services respectively called Web Service Invocation Manager (WSIM) and Web Service Checkpoint Manager (WSCM). It also includes four kinds of aspects: checkpointing, results, mobility, and recovery aspects. In the following, we will detail the components of this architecture as well as the used implementation platform.

## 2.1 The Web Service Invocation Manager (WSIM)

is a service deployed between the client and the main orchestration process<sup>1</sup>. It deals with routing messages between the main orchestration process and its clients. This service is essential in case of main orchestration process migration, since it ensures the routing of the response resulting from the new main orchestration process host towards the initial client. In spite of this centralized architecture which makes all invocations pass through the WSIM, the latter does not constitute a bottleneck. In fact, the WSIM does not make any treatment apart from invoking the main orchestration process, waiting for its response, and routing it to the client.

## 2.2 The Web Service Checkpoint Manager (WSCM)

is a service responsible for managing the checkpoints of the orchestration process instances as well as their results. Indeed, when the checkpointing aspect is deployed, every concerned instance calls the WSCM, through the checkpointing aspect code, for saving a copy of its execution state (checkpoint). Thus, the WSCM saves all captured checkpoints on a remote database in order to enable their possible use for resuming interrupted instances. Moreover, when an orchestration process reaches its end, the result aspect is executed to save the returned result on the WSCM.

 $<sup>^{1}</sup>$ We use the term "main orchestration process" to refer to the BPEL process which is directly invoked by the client and not invoked by an other BPEL process.

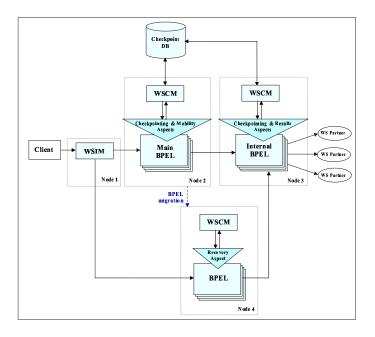


Figure 1: Architecture supporting strong mobility of orchestration processes.

## 2.3 The checkpointing, result, mobility, and recovery aspects

are essential parts of the strong mobility architecture. In fact, they ensure the flexibility of this architecture since aspects may be deployed and un-deployed according to the execution context. They encapsulate codes enabling the enforcement of checkpointing and mobility. In particular, the result aspect is responsible of saving the process result. While mobility aspect enforces process instances mobility, the recovery aspect ensures execution resumption after mobility.

Finally, the checkpointing aspect is used to capture a checkpoint. For that, we suggest different aspects implementing a variety of checkpointing techniques such as checkpointing at the next natural synchronization barrier, forced checkpoint, immediate checkpoint and migration. Checkpointing at the natural synchronization barrier corresponds to waiting until reaching a sequential execution (i.e. execution with no parallel branches) to enact the checkpoint. In fact, at such position, capturing the checkpoint is simple and requires only sending the current state to the WSCM after updating the activity counter. Contrary, forced checkpointing involves synchronizing all parallel branches, before capturing the execution state. This will guarantee a consistent checkpoint (see [2] for more details about synchronization). The checkpoint at migration is similar to the forced checkpointing scenario, but it additionally requires forcing the migration by throwing a notification to the WSIM and stopping the orchestration process execution just after checkpoint capture. These aspects will be deployed at runtime which makes it possible to dynamically select not only the adequate time point to make the checkpoint but also the appropriate technique to enact it. Once the checkpointing aspect is deployed, it saves the orchestration process execution state and sends it to the WSCM. Technical details about our aspect-oriented solution may be found in [1].

## 2.4 The platform

enabling the deployment of such architecture necessitates an AO4BPEL engine deployed on each node hosting an orchestration process. Moreover, for high availability, dedicated nodes should be used for hosting the WSIM and the database. The WSCM may be deployed on the same node as the orchestration process or on a different one. A unique WSCM may be employed for more than one orchestration process, but one should take precaution to avoid the risk of its overload. For instance, in Figure 1, the WSIM is deployed on a dedicated host. For each BPEL process, we deploy a dedicated WSCM. Both BPEL process and its corresponding WSCM are deployed on the same host.

# **3** Source Code Transformation Rules

Source code transformation rules aim to maintain up to date the execution state of a BPEL instance, in order to enable its capture at any point of its execution. For that, the first step of source code transformation consists in adding a set of variables representing the BPEL instance execution state. The second step corresponds to the application of a set of source code transformation rules in order to maintain up to date these variables.

In the next sections, we will detail the structure of the execution state of a BPEL instance. Then, we will present the employed source code transformation rules. Here, we distinguish transformation rules targeting generic algorithmic structures and specific transformation rules which focus on BPEL specific activities.

## 3.1 Definition of an orchestration process state

The state of an orchestration process corresponds to a set of data describing its execution progress and which is sufficient for resuming the orchestration process execution in case of interruption.

```
<!-Instance identifier -->
      <variable name="OPIdentifier" type="xsd:int"/>
  <!-Original process variables ---
      <variable name="getResponse" type="xsd:String"/>
      <variable name="sendPO" type="xsd:String"/>
      <variable name="getConfirmation" type="xsd:String"/>
  <!-Activity counter variables -->
          <variable name="Pos1" type="xsd:int"/>
          <variable name="Pos2" type="xsd:int"/>
  <!-Reception management variables -->
      <variable name="received1" type="xsd:int"/>
11
  <!-Links variables -
      <variable name="link1" type="xsd:int"/>
13
      <variable name="link2" type="xsd:int"/>
  <!-Scope variables -->
15
      <variable name="getResponseCompensation" type="xsd:String"/>
  <!--Checkpoint and mobility management variables --->
17
          <variable name="CheckpointIndicator" type="xsd:int"/>
          <variable name="NbBranches" type="xsd:int"/>
19
          <variable name="NbSynch" type="xsd:int"/>
```

Figure 2: Variables for checkpoint data of a BPEL process

Those data will be saved in variables belonging to the transformed orchestration process. They include the original process variables as well as additional variables helping consistency and mobility management. These additional variables, written in bold in Figure 2, are: (1) the orchestration process instance identifier defining for which instance the checkpoint belongs, (2) the artificial activity counters which point to the actual running activities<sup>2</sup>, (3) the reception management variables which ensure re-calling invocations for which no reply is received before migration, (4) links variables which ensure the preservation of the execution order of activities when links are employed, (5) scope variables which are responsible of compensation and fault handlers, and finally, (6) checkpoint and mobility management variables handling checkpoint capture and mobility launching. All these variables represent the checkpoint data of an orchestration process instance.

 $<sup>^{2}</sup>$ Note that there are as many activity counters as branches (the number of activity counters is equal to the maximal number of parallel branches)

These variables are perpetually updated in order to maintain the execution state of the orchestration process instance up to date. For that, we define a set of rules that transform the process code by inserting instructions for updating these checkpoint variables. We distinguish specific rules for the basic activities (*invoke, receive, assign, wait* ...) and others for the structured activities (*while, switch* ...).

In the next subsection, we will detail how orchestration process state is prepared and maintained using source code transformation rules. In addition, we will present the proof verifying the correctness of these transformation rules.

## 3.2 Generic Source code transformation rules

Ensuring strong mobility of an orchestration process consists in integrating the capacity to capture its execution state (checkpoint), as well as the possibility of loading a checkpoint (re-establish) in order to resume the execution starting from it. In our approach, these functionalities are carried out based on aspects and pieces of code inserted into the orchestration process source code. Indeed, the code of the process is automatically instrumented in order to maintain perpetually an updated state of each running instance. Thus, aspects may be deployed at any execution time in order to capture this state, recover it, or launch instance mobility. In this section, we will present source code transformation rule which target common algorithmic structures such as conditional and loop structures.

In the following, we present our transformation rules for BPEL version 1.1 since we will deploy it on the AO4BPEL engine. However, they can also be applied for any orchestration process description language.

## 3.2.1 Simple instructions

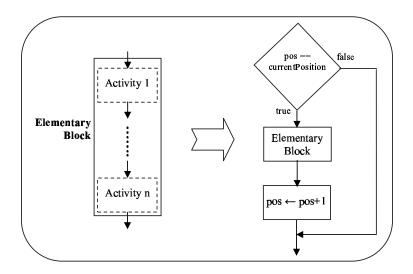


Figure 3: Transformation rule of basic activities.

The transformation rule for a block of basic activities labels these activities with a counter (see Figure 3). It consists in (1) updating the activity counter to the position of the next activity to be carried out and (2) testing if the current activity corresponds to the one which should be carried out. Thus, this rule will be applied to the *invoke*, *receive*, *reply*, *wait*, and *assign* activities. In this way, the transformed process will execute this block only if the current position is equal to its label. This will ensure that this block will not be re-executed after migration.

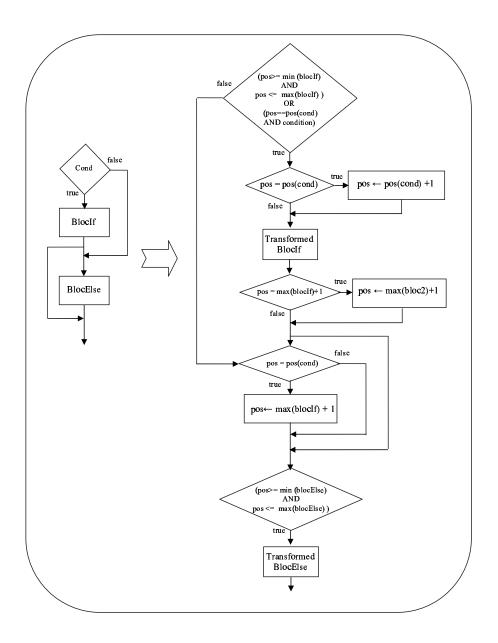


Figure 4: Transformation rule of an if-else structure.

#### 3.2.2 Conditional structures

Figure 4 presents the transformation rule of an if-else structure. This transformation ensure that the if block is executed if both the activity counter *pos* corresponds to the first position of the conditional structure pos(cond) and the condition is satisfied. Also, in case of interruption and when the last captured checkpoint was done during the execution of the if block, the execution of this latter after resumption necessitates that the current position is between the first position of the if block min(if) and the last position of the if block max(if). After the execution of the if block, the activity counter will point to the instruction located after the else block max(else) + 1. if the entry condition of the if block is not satisfied, the activity counter will point to the first position in the else block min(else). The else block will be executed if the activity counter is located between the first position of the else block min(else) and the last position of the else block max(else). Thus, if the last captured checkpoint occurred during the execution of the else block, the resumption will be correctly done starting from the interruption point.

## 3.2.3 Loops structures

Figure 5 presents the transformation rule of the *while* structure. This rule guarantees that the access to the while structure is made only if the activity counter value corresponds to one of the position of activities located within the loop. Moreover, this transformation ensures that at the loop end, the activity counter value corresponds to the position of the next activity. Analogously, we defined the transformation rules for the *RepeatUntil* structure.

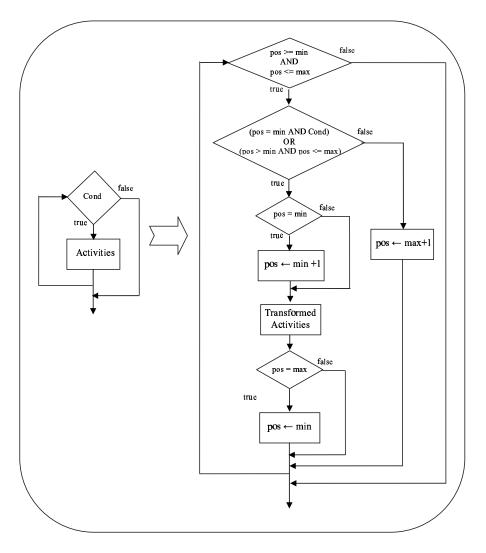


Figure 5: Transformation rule of a loop structure.

## 3.3 Specific Source code transformation rules

In this section, we will present specific transformation rules which corresponds to BPEL specific activities. We will focus on flow activity.

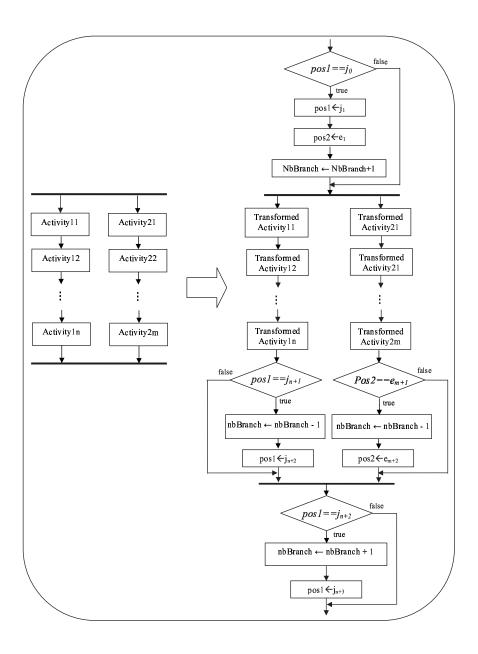


Figure 6: Transformation rule of a flow structure.

Flow structure enables the parallel execution of BPEL activities. The main transformation of this structure consists in updating the nbBranch variable which counts the current number of parallel branch. This value should be available at checkpointing time in order to manage the synchronization process (see [2] for more details).

As presented in Figure 6, the *nbBranch* value is updated by adding 1 at the *flow* structure beginning. Thereby, the number of parallel branches pass from 1 to 2. Moreover, it is decremented when a branch is terminated. So, at the end of the *flow* structure, the number of parallel branches becomes 0. Therefore, after the *flow* structure, the *nbBranch* value is incremented to become 1.

Making code transformation arises the need of ensuring that this latter preserves the semantics of initial

processes. For that, we present, in the next section, the proof verifying that the transformed process resulting from applying our source code transformation rules preserves the semantics of the original one.

# 4 Proof of correctness of Generic Source Code transformation rules

In order to prove that the original and the transformed codes have the same semantics, we make use of the Hoare logic []. Hence, we prove that when the original and transformed codes have the same pre-condition, the transformed code conserves the post-condition of the original one. In this proof, we consider that the original code may be written as follows:

 $P = P(j_0, j_1 - 1); P(j_1, j_2 - 1); ... P(j_i, j_{i+1} - 1); ... P(j_n, j_{n+1} - 1)$ Where

- $P(j_i, j_{i+1} 1)$  simple instruction or complex structure having  $j_{i+1} j_i$  as number of instructions
- $j_0 = 0$
- $\{Q_0\}$  P  $\{Qj_{n+1}\}$
- $\forall i \in \{0, ..., n\} \ \{Qj_i\} \ P(j_i, j_{i+1} 1) \ \{Qj_{i+1}\}$

We consider also that the transformed code corresponds to:  $Trans(P) = P_{Recovery}; Trans(P(j_0, j_1 - 1)); ...; Trans(P(j_n, j_{n+1} - 1))$ Where

P\_Recovery : if (migration) then {  $pos = j_m; Q_0 = Qj_m;$ } else pos = 0;

 $Qj_m$  is the last saved post-condition before migration and  $j_m$  is the position of the next instruction to be executed after migration. Given these definitions, we should prove that  $\{Q_0\}$  Trans(P)  $\{Qj_{n+1} \land pos = j_{n+1}\}$ .

Our proof will be made in two steps: (1) the code is executed without any migration: migration = false, and (2) the code execution corresponds to a resumption after migration: migration = true.

## 4.1 Step 1: migration = false

In this case, we have :  $\{Q_0\} = P_{Recovery} = \{Q_0 \land pos = 0\}$ . So, we have to prove that :

 $\forall i \in \{0, ..., n\} \{ Qj_i \land pos = j_i \} \quad Trans(P(j_i, j_{i+1} - 1)) \quad \{ Qj_{i+1} \land pos = j_{i+1} \}$ 

However, the result of the *Trans* function depends on the structure of the original code. Therefore, a proof by structured induction will be performed. We start with simple instructions, then we make it for structured ones.

#### 4.1.1 Case of Simple Instructions

We note the set of simple instructions S. For each I in S we have:

Trans(I): if (pos = k) then  $\{I; pos = pos+1;\}$ 

Since instructions belonging to S are simple, we have  $\forall i \in \{0, ..., n\} j_i = i$  and so $\{Q_i\} P(i, i+1)$   $\{Q_{i+1}\}$ . That is, in order to achieve the proof for instructions belonging to S, we should prove that:

 $\forall i \in \{0, ..., n\} \ \{Q_i \land pos = i\} \ Trans(P(i, i+1)) \ \{Q_{i+1} \land pos = i+1\}$ 

$$\begin{array}{c} (A) & false \to Q_{i+1} \wedge pos = i+1 \\ \hline \{Q_i \wedge pos = i \wedge pos = i\}P(i, i+1); pos = pos + 1; \{Q_{i+1} \wedge pos = i+1\} \\ \hline Q_i \wedge pos = i \wedge \neg pos = i \rightarrow Q_{i+1} \wedge pos = i+1 \\ \hline \{Q_i \wedge pos = i\}if(pos = i)then\{P(i, i+1); pos = pos + 1; \}\{Q_{i+1} \wedge pos = i+1\} \\ \hline \{Q_i \wedge pos = i\}Trans(P(i, i+1))\{Q_{i+1} \wedge pos = i+1\} \\ \hline \{Q_i\}P(i, i+1)\{Q_{i+1}\} \quad Q_i \wedge pos = i \rightarrow Q_i \quad Q_{i+1} \wedge pos = i \rightarrow Q_{i+1} \\ \hline \{pos = i\}pos = pos + 1\{pos = i+1\} \\ \hline \{pos = i+1\}pos = pos + 1\{pos = i+1\} \\ \hline \{pos = i+1\}pos = pos + 1\{pos = i+1\} \\ \hline \{pos = i+1\}pos = pos + 1\{pos = i+1\} \\ \hline \{pos = i+1\}pos = pos + 1\{pos = i+1\} \\ \hline \{pos = i+1\}pos = pos + 1\{pos = i+1\}pos = pos + 1\{pos = i+1\} \\ \hline \{pos = i+1\}pos = pos + 1\{pos = i+1\}pos$$

 $\frac{\{Q_i \land pos = i\}P(i, i+1)\{Q_{i+1} \land pos = i\}}{\{Q_{i+1} \neg pos = i\}pos = pos + 1\{Q_{i+1} \neg pos = i+1\}}$ (A)

This enables us to state the following results.

#### Result 1 :

 $\begin{array}{l} \forall i \in \{0,...,n\} \text{ and } P(i,i+1) \in S, \\ \{Q_i\} \ P(i,i+1) \ \{Q_{i+1}\} \ \Rightarrow \ \{Q_i \wedge pos = i\} \ Trans(P(i,i+1)) \ \{Q_{i+1} \wedge pos = i+1\} \end{array}$ 

#### Result 2 :

For any code P composed of instructions belonging to S:  $\{Q0\} \ P \ \{Qj_{n+1}\} \Rightarrow \{Q0 \land migration = false\} \ Trans(P) \ \{Qj_{n+1} \land pos = j_{n+1}\}$ 

Proof of Result2 Using structural induction:

- For i = 0, we have  $P_0 = P(0, 1)$  with  $\{Q_0\}P(0, 0)\{Q_1\}$ . So,  $Trans(P_0) = P_{Recovery}; Trans(P(0, 0))$ . Moreover, we have  $\{Q_0 \land migration = false\}P_{Recovery}\{Q_0 \land pos = 0\}$  and according to  $Result1, \{Q_0 \land pos = 0\}Trans(P(0, 0))\{Q_1 \land pos = 1\}$ . Thus, we can conclude that  $\{Q_0 \land migration = false\}Trans(P_0)\{Q_1 \land pos = 1\}$ .
- Assume that  $\{Q_0 \land migration = false\}Trans(P(0,n))\{Q_{n+1} \land pos = n+1\}$ , let us prove that  $\{Q_0 \land migration = false\}Trans(P(0,n+1))\{Q_{n+2} \land pos = n+2\}$ . As Trans(P(0,n+1)) = Trans(P(0,n)); Trans(P(n+1,n+1)); and  $\{Q_{n+1} \land pos = n+1\}Trans(P(n+1,n+1))\{Q_{n+2} \land pos = n+2\}$ , we can deduce that  $\{Q_0 \land migration = false\}Trans(P(0,n+1))\{Q_{n+2} \land pos = n+2\}$

#### 4.1.2 Case of Conditional structures

A conditional structure  $P(j_i, j_{i+1} - 1)$  may be written as follows:

if (cond) then  $P(j_{-}\{i+1\},k);$  else  $P(k+1, j_{-}\{i+1\}-1);$ 

The transformation  $Trans(P(j_i, j_{i+1} - 1))$  of this program corresponds to:

if((pos = j\_i and cond) or (pos > j\_i and pos <= k) ) then {
 if(pos = j\_i) then pos = j\_{{i+1};
 Trans(P(j\_{{i+1},k));
 if(pos = k+1) then pos = j\_{{i+1};
 }
 }
 else if(pos = j\_i) then pos=k+1;
 if(pos > k and pos < j\_{{i+1}}) then
 Trans(P(k+1, j\_{{i+1}-1));
 }
}</pre>

We have :

- $\{Qj_i\} P(j_i, j_{i+1} 1) \{Qj_{i+1}\},\$
- $\{Qj_i\}\ P(j_{i+1},k)\ \{Qj_{i+1}\},\ \text{and}\$
- $\{Qj_i\} P(k+1, j_{i+1}-1) \{Qj_{i+1}\}$

And we should prove that :  $\{Qj_i \land pos = j_i\}$   $Trans(P(j_i, j_{i+1} - 1))$   $\{Qj_{i+1} \land pos = j_{i+1}\}$ For that, we should prove that:

- (i)  $\{Qj_i \land pos = j_i \land cond\}$   $Trans(P(j_i, j_{i+1} 1))$   $\{Qj_{i+1} \land pos = j_{i+1}\}$
- (ii)  $\{Qj_i \land pos = j_i \land \neg cond\}$   $Trans(P(j_i, j_{i+1} 1))$   $\{Qj_{i+1} \land pos = j_{i+1}\}$

(i) Let us prove that  $\{Qj_i \land pos = j_i \land cond\}$   $Trans(P(j_i, j_{i+1} - 1))$   $\{Qj_{i+1} \land pos = j_{i+1}\}$ (A) (B) $\frac{(1)}{\{Qj_i \land pos = j_i \land cond\}blocIf\{Qj_{i+1} \land pos = j_{i+1}\}} \quad \frac{(1)}{\{Qj_{i+1} \land pos = j_{i+1}\}BlocElse\{Qj_{i+1} \land pos = j_{i+1}\}}$  $\{Qj_i \land pos = j_i \land cond\}Trans(P(j_i, j_{i+1} - 1))\{Qj_{i+1} \land pos = j_{i+1}\}$  $Qj_i \wedge pos = j_i \wedge cond \wedge ((pos = j_i \wedge cond) \vee (pos > j_i \wedge pos <= k)) \rightarrow Qj_i \wedge pos = j_i \wedge cond$  $\{Qj_i \land pos = j_i \land cond \land ((pos = j_i \land cond) \lor (pos > j_i \land pos <= k))\}(X1)\{Qj_{i+1} \land pos = j_{i+1}\}$ (A)Where (X1): if  $(pos = j_i)$  then  $pos = j_{i+1}$ ;  $Trans(P(j_{i+1}, k))$ ; if (pos = k+1) then  $pos = j_{i+1}$ (C) (D) (E) $\{Q_i \land pos = j_i \land cond\}$  if  $(pos = j_i)$  then  $pos = j_{i+1}$ ;  $Trans(P(j_{i+1}, k))$ ; if (pos = k+1) then  $pos = j_{i+1}\{Q_{i+1} \land pos = j_{i+1}\}$ (Y)(X2) (X3) (X4) $\{Qj_i \land pos = j_i \land cond\}pos = j_{i+1}\{Qj_i \land pos = j_{i+1}\}$  $false \rightarrow Qj_i \wedge pos = j_{i+1}$  $\{Qj_i \land pos = j_i \land cond \land pos = j_i\} pos = j_{i+1} \{Qj_i \land pos = j_{i+1}\} \quad Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_{i+1}\} \quad Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_{i+1}\} \quad Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_{i+1}\} \quad Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_{i+1}\} \quad Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_{i+1}\} \quad Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \rightarrow Qj_i \land pos = j_i \land cond \land \neg pos = j_i \land (j_i \land (j$  $\{Qj_i \land pos = j_i \land cond\} if(pos = j_i) then pos = j_{i+1}\{Qj_i \land pos = j_{i+1}\}$ (C)Where:  $(X2) = \{pos = j_i\}pos = j_{i+1}\{pos = j_{i+1}\}, (X3) = Qj_i \land pos = j_i \land cond \rightarrow pos = j_i, and (X4) = Qj_i \land pos = Qj_i \land pos$  $j_{i+1} \rightarrow pos = j_{i+1}$ .  $\frac{\{Qj_i \land pos = j_i + 1\}Trans(P(j_i + 1, k))\{Qj_{i+1} \land pos = k + 1\}}{(D)} \quad (Already proved for P(j_i + 1, k) \in S)$  $\{pos = k+1\}pos = j_{i+1}\{pos = j_{i+1}\}$  $\{Qj_{i+1} \land pos = k+1\} pos = j_{i+1}\{Qj_{i+1} \land pos = j_{i+1}\}$  $false \rightarrow Qj_{i+1} \land pos = j_{i+1}$  $\{Qj_{i+1} \land pos = k+1 \land pos = k+1\} pos = j_{i+1} \{Qj_{i+1} \land pos = j_{i+1}\} \quad \overline{Qj_{i+1} \land pos = k+1 \land \neg pos = k+1 \rightarrow Qj_{i+1} \land pos = j_{i+1} \land pos = j_{i+1$  $\{Qj_{i+1} \land pos = k+1\}$  if (pos = k+1) then  $pos = j_{i+1}\{Qj_{i+1} \land pos = j_{i+1}\}$ (E) $\{false\}Trans(P(k+1, j_{i+1}-1))\{Qj_{i+1} \land pos = j_{i+1}\}$  $\overline{\{Qj_{i+1} \land pos = j_{i+1} \land pos >= k \land pos < j_{i+1}\}} Trans(P(k+1, j_{i+1}-1))\{Qj_{i+1} \land pos = j_{i+1}\} \quad (G)$  $\{Qj_{i+1} \land pos = j_{i+1}\} if \ (pos >= k \land pos < j_{i+1}) \ then \ Trans(P(k+1, j_{i+1}-1)) \{Qj_{i+1} \land pos = j_{i+1}\} \} f(k) = k \land pos < j_{i+1} \land pos = j_{i+1} \} f(k) = k \land pos < j_{i+1} \land pos = j_{i+1} \} f(k) = k \land pos < j_{i+1} \land pos = j_{i+1} \} f(k) = k \land pos < j_{i+1} \land pos = j_{i+1} \land pos =$ (F) $pos = j_{i+1} \land (\neg pos >= k \lor \neg pos < j_{i+1}) \rightarrow pos = j_{i+1}$  $\overline{Qj_{i+1} \land pos = j_{i+1}} \land (\neg pos \ge k \lor \neg pos < j_{i+1}) \to Qj_{i+1} \land pos = j_{i+1}$  $Qj_{i+1} \land pos = j_{i+1} \land \neg (pos >= k \land pos < j_{i+1}) \rightarrow Qj_{i+1} \land pos = j_{i+1}$ (G) $\{false\} \ if \ (pos=j_i)pos=k+1; \\ \{Qj_{i+1} \land pos=j_{i+1}\} \quad (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false\} \ if \ (pos=j_i)pos=k+1; \\ \{Qj_{i+1} \land pos=j_{i+1}\} \quad (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false\} \ if \ (pos=j_i)pos=k+1; \\ \{Qj_{i+1} \land pos=j_{i+1}\} \quad (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false\} \ if \ (pos=j_i)pos=k+1; \\ \{false\} \ if \ (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false\} \ if \ (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false\} \ if \ (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false\} \ if \ (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false\} \ if \ (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false\} \ if \ (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false \ (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false \ (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \rightarrow false \\ \{false \ (pos=j_i \land cond) \land \neg (pos=j_i \land cond) \land (pos=j_i \land cond) \land$  $\{Qj_i \land (pos = j_i \land cond) \land \neg (pos = j_i \land cond) \land \neg (pos > j_i \land pos <= k)\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k + 1; \{Qj_{i+1} \land pos = j_i \land p$  $\{Qj_i \land pos = j_i \land cond \land \neg ((pos = j_i \land cond) \lor (pos > j_i \land pos <= k))\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_{i+1}\} if (pos = j_i) then pos = k+1; \{Qj_{i+1} \land pos = j_i \land$ 

(ii) Let us prove that  $\{Qj_i \land pos = j_i \land \neg cond\}$   $Trans(P(j_i, j_{i+1} - 1))$   $\{Qj_{i+1} \land pos = j_{i+1}\}$ 

B

$(A)  (B) \tag{C}$
$\overline{\{Qj_i \land pos = j_i \land \neg cond\}blocIf\{Qj_i \land pos = k+1\}}  \overline{\{Qj_i \land pos = k+1\}BlocElse\{Qj_{i+1} \land pos = j_{i+1}\}}$
$\{Qj_i \land pos = j_i \land \neg cond\}Trans(P(j_i, j_{i+1} - 1))\{Qj_{i+1} \land pos = j_{i+1}\}$
$\{false\}\ if\ (pos=j_i)\ then\ pos=j_i+1;\ Trans(P(j_i+1,k));\ if\ (pos=k+1)\ then\ pos=j_{i+1}\{Qj_i \land pos=k+1\}\ (E)$
$\overline{\{Qj_i \land pos = j_i \land \neg cond \land ((pos = j_i \land cond) \lor (pos > j_i \land pos <= k))\}(X5)\{Qj_i \land pos = k+1\}}$
(A)
Where $(X5) = if (pos = j_i)$ then $pos = j_i + 1$ ; $Trans(P(j_i + 1, k))$ ; if $(pos = k + 1)$ then $pos = j_{i+1}$
$\neg cond \wedge cond \rightarrow false \qquad \qquad pos = j_i \wedge pos > j_i \rightarrow false$
$pos = j_i \wedge \neg cond \wedge pos = j_i \wedge cond  ightarrow false  pos = j_i \wedge \neg cond \wedge pos > j_i \wedge pos <= k  ightarrow false$
$((pos = j_i \land \neg cond \land pos = j_i \land cond) \lor (pos = j_i \land \neg cond \land pos > j_i \land pos <= k)) \to false$
$pos = j_i \land \neg cond \land ((pos = j_i \land cond) \lor (pos > j_i \land pos <= k)) \to false$
(E)
$\{pos = j_i\}pos = k + 1; \{pos = k + 1\}$
$\overline{\{Qj_i \land pos = j_i \land \neg cond\}pos = k+1; \{Qj_i \land pos = k+1\}} \qquad \qquad false \to Qj_i \land pos = k+1$
$\overline{\{Qj_i \land pos = j_i \land \neg cond \land pos = j_i\}pos = k+1; \{Qj_i \land pos = k+1\}}  \overline{Qj_i \land pos = j_i \land \neg cond \land \neg pos = j_i \land Qj_i \land pos = k+1\}}$
$\{Qj_i \land (pos = j_i \land \neg cond)\} if (pos = j_i) then pos = k+1; \{Qj_i \land pos = k+1\} $ (F)
$\{Qj_i \land (pos = j_i \land \neg cond) \land (\neg pos = j_i \lor \neg cond) \land (\neg pos > j_i \lor \neg pos < k))\} if (pos = j_i) then pos = k + 1; \{Qj_i \land pos = k + 1\}$
$\frac{\{Qj_i \land (pos = j_i \land \neg cond) \land \neg (pos = j_i \land cond) \land \neg (pos > j_i \land pos < k)\} if (pos = j_i) then pos = k + 1; \{Qj_i \land pos = k + 1\} if (pos = j_i) then pos = k + 1; \{Qj_i \land pos = k + 1\} if (pos = j_i) then pos = k + 1\}}{\{Qj_i \land pos = j_i \land pos < k\}} if (pos = j_i) then pos = k + 1; \{Qj_i \land pos = k + 1\} if (pos = j_i) then pos = k + 1\}}$
$\frac{\{Qj_i \land pos = j_i \land \neg cond \land \neg ((pos = j_i \land cond) \lor (pos > j_i \land pos < k))\} if (pos = j_i) then pos = k + 1; \{Qj_i \land pos = k + 1\} if (pos = j_i) then p$
(B)
$pos = j_i \land (\neg pos > j_i \lor \neg pos < k) \land pos = j_i$
$\overline{Qj_i \land (pos = j_i \land \neg cond) \land (\neg pos = j_i \lor \neg cond) \land (\neg pos > j_i \lor \neg pos < k) \rightarrow Qj_i \land pos = j_i \land \neg cond}$
(F)
$pos = k + 1 \land pos > k \land pos < j_{i+1} \rightarrow pos = k + 1  \{Qj_i \land pos = k + 1\}Trans(P(k+1, j_{i+1} - 1))\{Qj_{i+1} \land pos = j_{i+1}\}$
$\{Qj_i \land pos = k + 1 \land (pos > k \land pos < j_{i+1})\}Trans(P(k+1, j_{i+1} - 1))\{Qj_{i+1} \land pos = j_{i+1}\}$ (H)
$\{Qj_i \land pos = k+1\} if (pos > k \land pos < j_{i+1}) then Trans(P(k+1, j_{i+1}-1))\{Qj_{i+1} \land pos = j_{i+1}\}$
(C)
$false  ightarrow Qj_{i+1} \land pos = j_{i+1}$
$\overline{Qj_i \wedge pos = k + 1 \wedge \neg (pos > k \wedge pos < j_{i+1}) \rightarrow Qj_{i+1} \wedge pos = j_{i+1}}$
(H)

This enables us to state the following results:

#### Result 3 :

 $\begin{array}{l} \text{For } P(j_i, j_{i+1} - 1) \text{ a conditional structure satisfying:} \\ \{Qj_i \wedge pos = j_i + 1\} & Trans(P(j_i + 1, k)) & \{Qj_{i+1} \wedge pos = k + 1\} \\ \{Qj_i \wedge pos = k + 1\} & Trans(P(k + 1, j_{i+1} - 1)) & \{Qj_{i+1} \wedge pos = j_{i+1}\} \\ \text{We have:} \\ \{Qj_i\} & P(j_i, j_{i+1} - 1) & \{Qj_{i+1}\} & \Rightarrow & \{Qj_i \wedge pos = j_i\} & Trans(P(j_i, j_{i+1} - 1)) & \{Qj_{i+1} \wedge pos = j_{i+1}\} \\ \end{array}$ 

According to *Result1*, the two conditions of *Result3* are *true* for simple instructions. Using structural induction we can prove that this result remains correct for nested conditional structures.

#### Result 4 :

For  $P_n(j_i, j_{i+1} - 1)$  a conditional structure having n nestings:  $\{Qj_i\} P_n(j_i, j_{i+1} - 1) \{Qj_{i+1}\} \Rightarrow \{Qj_i \land pos = j_i\} Trans(P_n(j_i, j_{i+1} - 1)) \{Qj_{i+1} \land pos = j_{i+1}\}$  Proof of Result4 Using structural induction:

- for n = 0,  $P_n$  has no nestings which means that  $P(j_i + 1, k)$  and  $P(k + 1, j_{i+1} 1)$  are composed of simple instructions. In this case (T) is correct.
- Assume that (T) is correct for  $P_n$  and let us prove that (T) is correct for  $P_{n+1}$  which may be written as follow:

if (cond) then  $P_n(j_{i+1},k);$  else  $P_n(k+1, j_{i+1}-1);$ 

According to Result3, and as  $P_n(j_{i+1}, k)$  and  $P_n(k+1, j_{i+1}-1)$  verify (T) according to the induction assumption,  $P_{n+1}$  verifies (T) and so Result4 is proved.

#### 4.1.3 Case of Loop structures

A loop structure  $P(j_i, j_{i+1} + 1)$  may be written as follows:

while (cond) do  $P(j_{-}\{i\}+1, j_{-}\{i+1\}-1);$ 

Its transformation according to our transformation rules corresponds to:

```
while (pos >= j_i and pos < j_{{i+1}}) do {
    if ((pos = j_i and cond) or (pos > j_i and pos < j_{{i+1}})) then{
        if (pos = j_i) then pos = j_{{i+1}};
        Trans(P(j_{{i+1}+1,j_{{i+1}-1}));
        if (pos = j_{{i+1}}) then pos = j_{{i};
    }else pos = j_{{i+1}};
}</pre>
```

Consider that nb is the iteration number of the loop. So,  $P(j_i, j_{i+1} - 1)$  corresponds to the sequential execution of  $P(j_i + 1, j_{i+1} - 1)$  nb times. So, we have :

- $\{Qj_i\}P(j_i, j_{i+1} 1)\{Qj_{i+1}\}$
- $\forall k \in \{1...nb-1\}$ , we have  $\{Q^k j_i \land cond\} P(j_i+1, j_{i+1}-1) \{Q^{k+1} j_i \land cond\}$
- $\{Q^{nb}j_i \wedge cond\}P(j_i+1, j_{i+1}-1)\{Q^{nb+1}j_i \wedge \neg cond\}$
- $Qj_i = Q^1j_i$
- $Q^{nb+1}j_i \wedge \neg cond = Qj_{i+1}$
- $\forall k \in \{1...nb\}Q^k j_i \to Q^k j_i \land cond \text{ and } Qnb + 1ji \to Qnb + 1ji \land \neg cond$

We should prove that:  $\{Qj_i \land pos = j_i\}Trans(P(j_i, j_{i+1} - 1))\{Qj_{i+1} \land pos = j_{i+1}\}$ For that, we should prove that:

-  $(i) \forall k \in \{1...nb-1\}$  we have  $\{Q^k j_i \land pos = j_i \land cond\}$  blocWhile  $\{Q^{k+1} j_i \land pos = j_i \land cond\}$  ((pos >=  $j_i \land pos < j_{i+1}$ ) = true)

- (ii) 
$$\{Q^{nb}j_i \land pos = j_i \land cond\}$$
 blocWhile  $\{Q^{nb+1}j_i \land \neg cond \land pos = j_i\}$  ((pos >=  $j_i \land pos < j_{i+1}$ ) = true)

- (iii)  $\{Q^{nb+1}j_i \land \neg cond \land pos = j_i\}$  blocWhile  $\{Q^{nb+1}j_i \land \neg cond \land pos = j_{i+1}\}$  which results in the termination of the loop as  $(pos \ge j_i \land pos < j_{i+1}) = false$ .

(i) Let us prove that  $\forall k \in \{1...nb-1\} \{Q^k j_i \land pos = j_i \land cond\}$  blocWhile  $\{Q^{k+1} j_i \land pos = j_i \land cond\}$ 

 $\frac{(A) \quad (B)}{\{Q^k j_i \wedge pos = j_i \wedge cond\}(X6)\{Q^{k+1} j_i \wedge pos = j_i \wedge cond\}}$ 

Where:  $(X6) = \text{if } ((pos = j_i \land cond) \lor (pos > j_i \land pos < j_{i+1})) \{ \text{ if } (pos = j_i) \text{ then } pos = j_{i+1}; Trans(P(j_i + 1, j_{i+1} - 1)); \text{ if } (pos = j_{i+1}) \text{ then } pos = j_i \} \text{ else } pos = j_{i+1}$ 

$$\frac{\{Q^{k}j_{i} \land pos = j_{i} \land cond\}pos = j_{i+1}; \{Q^{k}j_{i} \land pos = j_{i+1} \land cond\}}{\{Q^{k}j_{i} \land pos = j_{i} \land cond\} \ if \ (pos = j_{i}) \ then \ pos = j_{i+1}; \{Q^{k}j_{i} \land pos = j_{i+1} \land cond\}} \ (C) \ (D)}$$

$$\frac{\{Q^{k}j_{i} \land pos = j_{i} \land cond \land ((pos = j_{i} \land cond) \lor (pos > j_{i} \land pos < j_{i+1}))\}(X7)\{Q^{k+1}j_{i} \land pos = j_{i} \land cond\}}{(A)}$$

Where (X7) = if  $(pos = j_i)$  then  $pos = j_i + 1$ ;  $Trans(P(j_i + 1, j_{i+1} - 1))$ ; if  $(pos = j_{i+1})$  then  $pos = j_i$ 

$$\frac{\{Q^{k}j_{i}\}P(j_{i}+1,j_{i+1}-1)\{Q^{k+1}j_{i}\}}{\{Q^{k}j_{i} \wedge pos = j_{i}\}Trans(P(j_{i}+1,j_{i+1}-1))\{Q^{k+1}j_{i} \wedge pos = j_{i+1}\}} (Already proved for simple and structured instructions)}{\frac{\{Q^{k}j_{i} \wedge pos = j_{i+1} \wedge cond\}Trans(P(j_{i}+1,j_{i+1}-1))\{Q^{k+1}j_{i} \wedge pos = j_{i+1} \wedge cond\}}{(C)}$$

$$\frac{\{pos = j_{i+1}\}pos = j_i\{pos = j_i\}}{\{Q^{k+1}j_i \land pos = j_{i+1} \land cond \land pos = j_{i+1}\}pos = j_i\{Q^{k+1}j_i \land pos = j_i \land cond\}} (E)$$

$$\frac{\{Q^{k+1}j_i \land pos = j_{i+1} \land cond\} \text{ if } (pos = j_{i+1}) \text{ then } pos = j_i\{Q^{k+1}j_i \land pos = j_i \land cond\}}{(D)}$$

$$\frac{false \to Q^{k+1}j_i \land pos = j_i \land cond}{Q^{k+1}j_i \land pos = j_{i+1} \land cond \land \neg pos = j_{i+1} \to Q^{k+1}j_i \land pos = j_i \land cond}$$
(E)

$$\frac{\{false\} if (pos = j_i) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i \{Q^{k+1}j_i \land pos = j_{i+1} \land cond\}}{\{Q^k j_i \land pos = j_i \land cond \land \neg ((pos = j_i \land cond) \lor (pos > j_i \land pos < j_{i+1}))\} (X8) \{Q^{k+1}j_i \land pos = j_i \land cond\}}$$

$$(B)$$

Where  $(X8) = if (pos = j_i)$  then  $pos = j_{i+1}$ ;  $Trans(P(j_i + 1, j_{i+1} - 1))$ ; if  $(pos = j_{i+1})$  then  $pos = j_i$ ;

(ii) Let us prove that  $\{Q^{nb}j_i \land pos = j_i \land cond\}$  blocWhile  $\{Q^{nb+1}j_i \land \neg cond \land pos = j_i\}$ 

 $\frac{(A) \quad (B)}{\{Q_i^{nbj} \wedge pos = j_i \wedge cond\}(X9)\{Q^{nb+1}j_i \wedge \neg cond \wedge pos = j_i\}}$ 

Where  $(X9) = \text{if } ((pos = j_i \land cond) \lor (pos > j_i \land pos < j_{i+1}))$  if  $(pos = j_i)$  then  $pos = j_i + 1$ ;  $Trans(P(j_i + 1, j_{i+1} - 1))$ ; if  $(pos = j_{i+1})$  then  $pos = j_i$  else  $pos = j_{i+1}$ 

$$\frac{\{Q^{nb}j_i \wedge pos = j_i \wedge cond\} \ pos = j_i + 1 \ \{Q^{nb}j_i \wedge cond \wedge pos = j_i + 1\}}{\{Q^{nb}j_i \wedge pos = j_i \wedge cond\} \ if \ (pos = j_i) \ then \ pos = j_i + 1\{Q^{nb}j_i \wedge cond \wedge pos = j_i + 1\}} \ (C) \ (D)}{\{Q^{nb}j_i \wedge pos = j_i \wedge cond \wedge ((pos = j_i \wedge cond) \vee (pos > j_i \wedge pos < j_{i+1}))\}(X10)\{Q^{nb+1}j_i \wedge \neg cond \wedge pos = j_i\}}$$

$$(A)$$

Where  $(X10) = if (pos = j_i) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)) then pos = j_i + 1; Trans(P(j_i +$ 

$$\begin{array}{c} \frac{\{Q^{nb}j_i \wedge cond\} \ P(j_i+1,j_{i+1}-1) \ \{Q^{nb+1}j_i \wedge \neg cond\}}{\{Q^{nb}j_i \wedge pos=j_i \wedge cond\} \ Trans(P(j_i+1,j_{i+1}-1)) \ \{Q^{nb+1}j_i \wedge \neg cond \wedge pos=j_{i+1}\}} \\ \hline \\ \frac{\{Q^{nb}j_i \wedge cond \wedge pos=j_i+1\} \ Trans(P(j_i+1,j_{i+1}-1)) \ \{Q^{nb+1}j_i \wedge \neg cond \wedge pos=j_{i+1}\}}{(C)} \\ \hline \\ \frac{\{pos=j_{i+1}\} \ pos=j_i \ \{pos=j_i\}}{\{Q^{nb+1}j_i \wedge pos=j_{i+1} \ pos=j_i \ \{Q^{nb+1}j_i \wedge pos=j_i \wedge \neg cond\} \ (E)} \\ \hline \\ \frac{\{Q^{nb+1}j_i \wedge \neg cond \wedge pos=j_{i+1}\} \ pos=j_i \ \{Q^{nb+1}j_i \wedge \neg cond \wedge pos=j_i\}}{(D)} \end{array}$$

 $\frac{false \to Q^{nb+1}j_i \land pos = j_i \land \neg cond}{Q^{nb+1}j_i \land pos = j_{i+1} \land \neg cond \land \neg pos = j_{i+1} \to Q^{nb+1}j_i \land pos = j_i \land \neg cond}{(E)}$ 

 $\frac{\{false\} \ pos = j_{i+1} \ \{Q^{nb+1}j_i \land pos = j_i \land \neg cond\}}{\{Q^{nb+1}j_i \land pos = j_i \land cond \land \neg ((pos = j_i \land cond) \lor (pos > j_i \land pos < j_{i+1}))\} \ pos = j_{i+1} \ \{Q^{nb+1}j_i \land pos = j_i \land \neg cond\}}$  (B)

(iii) Let us prove that  $\{Q^{nb+1}j_i \land \neg cond \land pos = j_i\}$  blocWhile  $\{Q^{nb+1}j_i \land \neg cond \land pos = j_{i+1}\}$ 

$$\frac{(A) \quad (B)}{\{Q^{nb+1}j_i \wedge \neg cond \wedge pos = j_i\}(X11)\{Q^{nb+1}j_i \wedge \neg cond \wedge pos = j_{i+1}\}}$$

 $(X11) = \mathbf{if} \ ((pos = j_i \land cond) \lor (pos > j_i \land pos < j_{i+1})) \quad \mathbf{if} \ (pos = j_i) \ \mathbf{then} \ pos = j_i + 1; \ Trans(P(j_i + 1, j_{i+1} - 1)); \ \mathbf{if} \ (pos = j_{i+1}) \ then \ pos = j_i \ \mathbf{else} \ pos = j_{i+1}$ 

$$\frac{\{false\} if (pos = j_i) then \ pos = j_i + 1; \ Trans(P(j_i + 1, j_{i+1} - 1)); \ if \ (pos = j_{i+1}) then \ pos = j_i \{Q^{nb+1}j_i \land pos = j_{i+1} \land \neg cond\}}{\{Q^{nb+1}j_i \land pos = j_i \land \neg cond \land ((pos = j_i \land cond) \lor (pos > j_i \land pos < j_{i+1}))\}(X12)\{Q^{nb+1}j_i \land pos = j_{i+1} \land \neg cond\}}$$

$$(A)$$

Where  $(X12) = if (pos = j_i) then pos = j_i + 1; Trans(P(j_i + 1, j_{i+1} - 1)); if (pos = j_{i+1}) then pos = j_i$ 

$$\frac{\{pos = j_i\}pos = j_{i+1}\{pos = j_{i+1}\}}{\{Q^{nb+1}j_i \land pos = j_i \land \neg cond \land \neg((pos = j_i \land cond) \lor (pos > j_i \land pos < j_{i+1}))\}pos = j_{i+1}\{Q^{nb+1}j_i \land pos = j_{i+1} \land \neg cond\}}$$

$$(B)$$

As proofs made for Result 2 and 4 we can prove the following result:

#### Result 5 :

For any loop  $P_n(j_i, j_{i+1} - 1)$  having n nestings

$$\{Qj_i\} \ P_n(j_i, j_{i+1} - 1) \ \{Qj_{i+1}\} \Rightarrow \{Qj_i \land pos = j_i\} \ Trans(P_n(j_i, j_{i+1} - 1)) \ \{Qj_{i+1} \land pos = j_{i+1}\}$$

#### Result 6 :

For any program composed of instructions belonging to S, nested conditional structures, and nested loops:

 $\{Q0\} \ P \ \{Qj_{n+1}\} \Rightarrow \{Q0 \land migration = false\} \ Trans(P) \ \{Qj_{n+1} \land pos = j_{n+1}\}$ 

### 4.2 Step 2: migration = true

In this case  $\{Q0\}$   $P_{Recovery}$   $\{Qj_m \land pos = j_m\}$ . So, we should prove that all instructions occurring before  $j_m$  will not be executed, and all instructions occurring after  $j_m$  will be executed and will preserve the post-conditions of the original instructions. Therefore, we should prove that:

- (i)  $\forall i \setminus j_{i+1} \leq pos$ ,  $\{Qj_m \land pos = j_m\}$   $Trans(P(j_i, j_{i+1} 1)) \{Qj_m \land pos = j_m\}$
- (ii)  $\forall i \setminus j_i \leq pos \land j_{i+1} > j_m$ ,  $\{Qj_m \land pos = j_m\}$   $Trans(P(j_i, j_{i+1} 1))$   $\{Q_ji + 1 \land pos = j_{i+1}\}$
- (iii)  $\forall i \setminus j_i > pos$ ,  $\{Qj_i \land pos = j_i\}$   $Trans(P(j_i, j_{i+1} 1))$   $\{Qj_{i+1} \land pos = j_{i+1}\}$  (true according to Result 1)

The last item is true according to *Result1*. But for the two first ones, we should make the proof according to the structure of  $P(j_i, j_{i+1} - 1)$ .

#### 4.2.1 Case of simple instructions

• (i) Let's prove that  $\forall i$  such as  $j_{i+1} \leq pos$ .  $\{Qj_m \land pos = jm\} Trans(P(j_i, j_{i+1}-1)) \{Qj_m \land pos = j_m\}$ 

$$\begin{split} & \frac{\{false\}P(j_i,j_{i+1}-1)\{Q_m \wedge pos=j_m\}}{\{Qj_m \wedge pos=j_m \wedge j_i < pos \wedge pos=j_i\}P(j_i,j_{i+1}-1); \ pos=pos+1\{Qj_m \wedge pos=j_m\}} & (A) \\ \hline & \frac{\{Qj_m \wedge pos=j_m \wedge j_i < pos\}if \ (pos=j_i) \ then \ P(j_i,j_{i+1}-1); \ pos=pos+1; \ \{Qj_m \wedge pos=j_m\}}{\{Qj_m \wedge pos=j_m \wedge j_i < pos\}P(j_i,j_{i+1}-1)\{Qj_m \wedge pos=j_m\}} \\ \hline & \frac{(Qj_m \wedge pos=j_m \wedge j_i < j_m) \rightarrow Qj_m \wedge pos=j_m}{(Qj_m \wedge pos=j_m \wedge j_i < j_m \wedge \neg pos=j_i) \rightarrow Qj_m \wedge pos=j_m} \\ \hline & \frac{(A)}{(A)} \end{split}$$

• (ii) Let's prove that  $\forall i$  such as  $j_i \leq pos \land j_{i+1} > pos$ .  $\{Qj_m \land pos = j_m\}$   $Trans(P(j_i, j_{i+1} - 1)) \{Qj_{i+1} \land pos = j_{i+1}\}$ 

As  $j_{i+1} - j_i = 1$ , we should prove that:  $\forall i$  such as  $j_i = j_m$ .  $\{Qj_m \land pos = j_m\}$   $Trans(P(j_i, j_{i+1} - 1))$   $\{Qj_{i+1} \land pos = j_{i+1}\}$  which is true according to *Result 1*.

Thus, we proved the following results.

Result 7 :

 $\forall i \in 0, ..., n \text{ and } P(j_i, j_{i+1} - 1) \in S \text{ such as } \{Qj_i\} P(j_i, j_{i+1} - 1)\{Qj_{i+1}\}$ 

- $\forall i \text{ such as } j_{i+1} \leq pos . \{Qj_m \land pos = j_m\} Trans(P(j_i, j_{i+1} 1))\{Qj_m \land pos = j_m\}$
- $\forall i \text{ such as } j_i \leq pos \land j_{i+1} > j_m . \{Qj_m \land pos = j_m\} Trans(P(j_i, j_{i+1} 1))\{Qj_{i+1} \land pos = j_{i+1}\}$
- $\forall i \text{ such as } j_i > pos . \{Qj_i \land pos = j_i\} Trans(P(j_i, j_{i+1} 1))\{Qj_{i+1} \land pos = j_{i+1}\}$

#### Result 8 :

For any program P composed of instructions belonging to S

$$\{Q0\} P \{Qj_{n+1}\} \Rightarrow \{Q0 \land migration = true\} Trans(P) \{Qj_{n+1} \land pos = j_{n+1}\}$$

Proof of Result 8

In order to prove that  $\{Q_0 \land migration = true\} Trans(P) \{Q_{j_{i+1}} \land pos = j_{i+1}\}$ , we should prove that  $\{Q_0 \land migration = true\} P_{recovery}; Trans(P(0, j_m - 1)); Trans(P(j_m, j_n)); \{Q_{j_n} + 1 \land pos = j_{n+1}\}$ . The latter is true as we have

- $\{Q_0 \land migration\} P_{recovery} \{Qj_m \land pos = j_m\}$
- $\{Qj_m \land pos = j_m\} Trans(P(0, j_m 1)) \{Qj_m \land pos = j_m\}$
- $\{Qj_m \land pos = j_m\} Trans(P(j_m, Qj_{i+1})) \{Qj_{i+1} \land pos = j_{i+1}\}$

#### 4.2.2 Case of conditional structures

(i) Let us prove that 
$$\forall i \setminus j_{i+1} \leq pos$$
.  $\{Qj_m \land pos = j_m\} Trans(P(j_i, j_{i+1} - 1)) \{Qj_m \land pos = j_m\}$ 

 $\underbrace{ \begin{array}{ccc} (A) & (B) \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} blocIf\{Qj_m \land pos = j_m \land j_{i+1} <= j_m\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} Trans(P(j_i, j_{i+1} - 1)) \ \{Qj_m \land pos = j_m\} \end{array} } \underbrace{ \begin{array}{ccc} (C) & (D) \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+$ 

 $\frac{\{false\} if (pos = j_i) then \ pos = j_i + 1; \ Trans(P(j_i + 1, k)); \ if(pos = k + 1) then \ pos = j_{i+1}\{Qj_m \land pos = j_m \land j_{i+1} <= j_m\}}{\{Qj_m \land pos = j_m \land j_{i+1} <= pos \land ((pos = j_i \land cond) \lor (pos > j_i \land pos <= k))\} (X13) \{Qj_m \land pos = j_m \land j_{i+1} <= j_m\}}$  (A)

(X13) =**if**  $(pos = j_i)$  **then**  $pos = j_{i+1}$ ;  $Trans(P(j_i + 1, k))$ ; **if** (pos = k + 1) **then**  $pos = j_{i+1}$ 

(E)  (F)
$\{Qj_m \land pos = j_m \land j_{i+1} <= pos\} if (pos = j_i) pos = k+1; \{Qj_m \land pos = j_m \land j_{i+1} <= j_m\}$
$\overline{\{Qj_m \land pos = j_m \land j_{i+1} <= pos \land \neg (pos = j_i \land cond) \land \neg (pos > j_i \land pos <= k)\} if (pos = j_i) pos = k+1; \{Qj_m \land pos = j_m \land j_{i+1} <= j_m\}}$
$\overline{\{Qj_m \land pos = j_m \land j_{i+1} <= pos \land \neg((pos = j_i \land cond) \lor (pos > j_i \land pos <= k))\} if (pos = j_i) pos = k+1; \{Qj_m \land pos = j_m \land j_{i+1} <= j_m\}}$
(B)

$$\begin{array}{l} \{false\} \ pos = k+1 \ \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos \land pos = j_i\} \ pos = k+1 \ \{Qj_m \land pos = j_m \land j_{i+1} <= pos\} \\ \hline (E) \\ \hline (Qj_m \land pos = j_m \land j_{i+1} <= pos) \rightarrow (Qj_m \land pos = j_m \land j_{i+1} <= pos) \\ \hline (Qj_m \land pos = j_m \land j_{i+1} <= pos \land \neg pos = j_i) \rightarrow (Qj_m \land pos = j_m \land j_{i+1} <= pos) \\ \hline (F) \\ \hline \{false\} \ Trans(P(k+1, j_{i+1} - 1)) \ \{Qj_m \land pos = j_m\} \\ \hline \{Qj_m \land pos = j_m \land j_{i+1} <= pos \land pos >= k \land pos < j_{i+1}\} \ Trans(P(k+1, j_{i+1} - 1)) \ \{Qj_m \land pos = j_m\} \\ \hline (C) \\ \hline j_{i+1} <= pos \land (pos < k \lor pos >= j_{i+1}) \rightarrow j_{i+1} <= pos \\ \hline Qj_m \land pos = j_m \land j_{i+1} <= pos \land (pos < k \lor pos >= j_{i+1}) \rightarrow Qj_m \land pos = j_m \\ \hline Qj_m \land pos = j_m \land j_{i+1} <= pos \land (\neg pos >= k \lor \neg pos < j_{i+1}) \rightarrow Qj_m \land pos = j_m \\ \hline (D) \\ \hline \end{array}$$

(ii) Let us prove that  $\forall i \setminus j_i \leq pos \leq j_{i+1}$ .  $\{Qj_m \land pos = j_m\} Trans(P(j_i, j_{i+1} - 1)) \{Qj_{i+1} \land pos = j_{i+1}\}$ 

We consider here three cases:

- $pos = j_i$  (already proved according to results 3, 4 et 5)
- $j_i < pos <= k$
- $k+1 \le pos < j_{i+1}$

Let's prove that  $\forall i \setminus j_i < pos \le k$ .  $\{Qj_m \land pos = j_m\} Trans(P(j_i, j_{i+1} - 1)) \{Qj_{i+1} \land pos = j_{i+1}\}$ 

 $\frac{(A) \quad (B)}{\{Qj_m \land pos = j_m \land j_i < pos \land j_m <= k\}blocIf\{Qj_{i+1} \land pos = j_{i+1}\}} \quad \frac{(C) \quad (D)}{\{Qj_{i+1} \land pos = j_{i+1}\}BlocElse\{Qj_{i+1} \land pos = j_{i+1}\}}}{\{Qj_m \land pos = j_m \land j_i < pos \land pos <= k\} Trans(P(j_i, j_{i+1} - 1)) \{Qj_{i+1} \land pos = j_{i+1}\}}$ 

 $\frac{(E) \quad (F) \quad (H)}{\{Qj_m \land pos = j_m \land j_i < pos \land pos <= k\} (X14) \{Qj_{i+1} \land pos = j_{i+1}\}}$   $\frac{\{Qj_m \land pos = j_m \land j_i < pos \land pos <= k \land ((pos = j_i \land cond) \lor (pos > j_i \land pos <= k))\} (X14) \{Qj_{i+1} \land pos = j_{i+1}\}}{(A)}$ 

$$(X14) =$$
**if**  $(pos = j_i)$  **then**  $pos = j_{i+1}$ ;  $Trans(P(j_i + 1, k))$ ; **if**  $(pos = k + 1)$  **then**  $pos = j_{i+1}$ ;

$$\frac{(M) \quad (N)}{\{Qj_m \land pos = j_m \land j_i < pos \land pos <= k\} if (pos = j_i) then pos = j_i + 1 \{Qj_m \land pos = j_m \land j_i < pos \land pos <= k\}} (E)$$

## $\{false\}pos = j_i + 1\{Qj_m \land pos = j_m \land j_i < pos \land pos <= k\}$ = $j_m \land pos <= k \land (false)\}pos = j_i + 1\{Qj_m \land pos = j_i \land j_i < pos$

$\{Qj_m \land pos = j_m \land pos <= k \land (false)\}pos = j_i + 1\{Qj_m \land pos = j_m \land j_i < pos \land pos <= k\}$
$\overline{\{Qj_m \land pos = j_m \land pos <= k \land (pos = j_i \land j_i < pos)\}pos = j_i + 1\{Qj_m \land pos = j_m \land j_i < pos \land pos <= k\}}$
$\overline{\{Qj_m \land pos = j_m \land j_i < pos \land pos <= k \land pos = j_i\}pos = j_i + 1\{Qj_m \land pos = j_m \land j_i < pos \land pos <= k\}}$
(M)

$\neg pos = j_i \wedge j_i < pos \rightarrow j_i < pos$
$\overline{Qj_m \land pos = j_m \land pos <= k \land (\neg pos = j_i \land j_i < pos) \rightarrow Qj_m \land pos = j_m \land j_i < pos \land pos <= k}$
$Qj_m \wedge pos = j_m \wedge j_i < pos \wedge pos <= k \wedge \neg pos = j_i \rightarrow Qj_m \wedge pos = j_m \wedge j_i < pos \wedge pos <= k$
(N)

$$\begin{array}{l} (L) & (Q) & (P) \\ (Q) \\ (Q)$$

(X15) =**if**  $(pos = j_i)$  **then**  $pos = j_{i+1}$ ;  $Trans(P(j_i + 1, k))$ ; **if** (pos = k + 1) **then**  $pos = j_{i+1}$ 

(F) (G)

 $\overline{\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1} \land (\neg pos = j_i \lor \neg cond) \land (\neg pos > j_i \lor \neg pos <= k)\}(X16)\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}} } \\ \overline{\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1} \land \neg (pos = j_i \land cond) \land \neg (pos > j_i \land pos <= k)\}(X16)\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}} } \\ \overline{\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1} \land \neg (pos = j_i \land cond) \land \neg (pos > j_i \land pos <= k)\}(X16)\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}} } \\ \overline{\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1} \land \neg ((pos = j_i \land cond) \lor (pos > j_i \land pos <= k))\}(X16)\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}} } \\ (B)$ 

 $(X16) = if (pos = j_i) then pos = k + 1;$ 

 $\frac{pos = j_m \land (\neg pos = j_i \lor \neg cond) \to pos = j_m \quad (\neg pos > j_i \lor \neg pos <= k) \land k < pos \to k < pos}{pos = j_m \land k < pos \land (\neg pos = j_i \lor \neg cond) \land (\neg pos > j_i \lor \neg pos <= k) \to pos = j_m \land k < pos}{(F)}$ 

$\{false\}pos = k + 1\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}  k < pos \land pos = j_i \rightarrow false$
$\overline{\{Qj_m \land pos = j_m \land (k < pos \land pos = j_i) \land pos < j_{i+1}\}pos = k + 1\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}}$
$\overline{\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1} \land pos = j_i\}pos = k + 1\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}}  (H)$
$\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}(X16)\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}$
(G)
$(Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1} \land \neg pos = j_i) \rightarrow (Qj_m \land pos = j_m \land k < j_m \land j_m < j_{i+1})$
(H)
$\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}Trans(P(k+1, j_m - 1)); \{Qj_m \land pos = j_m\}  (M)$
$\overline{\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}Trans(P(k+1, j_m-1)); Trans(P(j_m, j_{i+1}-1)); \{Qj_{i+1} \land pos = j_{i+1}\}}$
$\overline{\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1}\}}Trans(P(k+1, j_{i+1}-1))\{Qj_{i+1} \land pos = j_{i+1}\}$
$\overline{\{Qj_m \land pos = j_m \land k < pos \land pos < j_{i+1} \land (pos > k \land pos < j_{i+1})\}}Trans(P(k+1, j_{i+1}-1))\{Qj_{i+1} \land pos = j_{i+1}\}}$
(C)
$\{Qj_m \land pos = j_m\}Trans(P(j_m, j_{i+1} - 1))\{Qj_{i+1} \land pos = j_{i+1}\}$
(M)

 $\begin{array}{l} (false)) \to (Qj_{i+1} \wedge pos = j_{i+1}) \quad k < pos \wedge pos < j_{i+1} \wedge \neg (pos > k \wedge pos < j_{i+1}) \to false \\ \hline (Qj_m \wedge pos = j_m \wedge k < pos \wedge pos < j_{i+1} \wedge \neg (pos > k \wedge pos < j_{i+1})) \to (Qj_{i+1} \wedge pos = j_{i+1}) \\ \hline (D) \end{array}$ 

Thereby, we can prove by induction as made for result 4 the following result.

#### Result 9:

for  $P(j_i, j_{i+1} - 1)$  a nested conditional structure, such as  $\{Qj_i\} P(j_i, j_{i+1} - 1) \{Qj_{i+1}\}$ , we have:

- $\forall i \setminus j_{i+1} \leq pos$ .  $\{Qj_m \land pos = j_m\} Trans(P(j_i, j_{i+1} 1)) \{Qj_m \land pos = j_m\}$
- $\forall i \setminus j_i \le pos \land j_{i+1} > j_m$ .  $\{Qj_m \land pos = j_m\} Trans(P(j_i, j_{i+1} 1)) \{Qj_{i+1} \land pos = j_{i+1}\}$
- $\forall i \setminus j_i > pos . \{Qj_i \land pos = j_i\} Trans(P(j_i, j_{i+1} 1)) \{Qj_{i+1} \land pos = j_{i+1}\}$

#### 4.2.3 Case of loop structures

Here, we consider that the last captured state is located in the while structure. So, we should consider the number of the actual iteration h. So, we have:

 $\{Q_0\} P_{Recovery} \{Qj_m^h \land pos = j_m\}$ 

Therefore, we should prove that:

- (i)  $\forall i \setminus j_{i+1} \leq pos$ .  $\{Qj_m^h \land pos = j_m\}$   $Trans(P(j_i, j_{i+1} 1))$   $\{Qj_m^h \land pos = j_m\}$
- (ii)  $\forall i \setminus ji \le pos \land j_{i+1} > j_m \land \{Qj_m^h \land pos = j_m\} Trans(P(j_i, j_{i+1} 1)) \{Qj_{i+1} \land pos = j_{i+1}\}$

• (iii)  $\forall i \setminus j_i > pos$ .  $\{Qj_i \land pos = j_i\}$   $Trans(P(j_i, j_{i+1} - 1))$   $\{Qj_{i+1} \land pos = j_{i+1}\}$  (true, according to result 4)

(i) Let's prove that  $\forall i \setminus j_{i+1} \leq pos$ .  $\{Qj_m^h \land pos = j_m\}$   $Trans(P(j_i, j_{i+1} - 1))$   $\{Qj_m^h \land pos = j_m\}$  which corresponds to prove that:

 $\{Qj_m^h \land pos = j_m \land j_{i+1} <= pos\} \text{ while}(pos >= j_i \land pos < j_{i+1}) \text{ if}((pos = j_i \land cond) \lor (pos > j_i \land pos < j_{i+1})) \text{ if}(pos = j_i) \text{ then } pos = j_{i+1}; Trans(P(j_{i+1}, j_{i+1} - 1)); \text{ if } (pos = j_{i+1}) \text{ then } pos = j_i; \text{ else } pos = j_{i+1}$ 

According to the pre-condition, the loop condition will never be satisfied. So, we should prove that:  $Qj_m^h \wedge pos = j_m \wedge j_{i+1} <= pos \wedge Qj_m^h \wedge pos = j_m$ . (which is true)

(ii) Let's prove that (ii)  $\forall i \setminus ji \leq pos \land j_{i+1} > j_m \land \{Qj_m^h \land pos = j_m\} Trans(P(j_i, j_{i+1}-1)) \{Qj_{i+1} \land pos = j_{i+1}\}$ 

For that, we should prove that:

 $\{Qj_m^h \land pos = j_m \land j_i <= pos \land pos < j_{i+1} \} \text{ while } (pos >= j_i \land pos < j_{i+1}) \text{ {intWhile } } \{Qj_{i+1} \land pos = j_{i+1} \} \text{ Where }$ 

$$\begin{split} \mathit{intWhile} &= \mathsf{if} \; ((\mathsf{pos} = \mathsf{j}_i \land \mathsf{cond}) \lor (\mathsf{pos} > \mathsf{j}_i \land \mathsf{pos} < \mathsf{j}_{i+1})) \; \{ \\ & \mathsf{if} \; (\mathsf{pos} = \mathsf{j}_i) \; \mathsf{then} \; \mathsf{pos} = \mathsf{j}_i + 1; \\ & \mathsf{Trans}(\mathsf{P}(\mathsf{j}_i + 1, \mathsf{j}_{i+1} - 1)); \\ & \mathsf{if} \; (\mathsf{pos} = \mathsf{j}_{i+1}) \; \mathsf{then} \; \mathsf{pos} = \mathsf{j}_i; \\ & \mathsf{else} \; \mathsf{pos} = \mathsf{i}_{i+1}; \end{split}$$

$$\}$$
 else pos =  $j_{i+1}$ 

The loop condition is satisfied, so we can linearize the loop. Thereby, we have to prove that:

- if h < nb
  - (1.1)  $\{Qj_m^h \land pos = j_m \land j_i \le pos \land pos < j_{i+1}\}$  intWhile  $\{Qj_i^{h+1} \land pos = j_i \land cond\}$  (loop condition is satisfied  $(pos \ge j_i \land pos < j_{i+1}) = true)$
  - (1.2)  $\forall k \in \{h + 1...nb 1\} \{Qj_i^k \land pos = j_i \land cond\}$  intWhile  $\{Qj_i^{k+1} \land pos = j_i \land cond\}$  (loop condition is satisfied( $pos \ge j_i \land pos < j_{i+1}$ ) = true) (already proved)
  - (1.3)  $\{Qj_i^{nb} \land pos = j_i \land cond\}$  intWhile  $\{Qj_i^{nb+1} \land \neg cond \land pos = j_i\}$  (loop condition is satisfied  $(pos \ge j_i \land pos < j_{i+1}) = true)$  (already proved)
  - $(1.4)\{Qj_i^{nb+1} \land \neg cond \land pos = j_i\}$  int While  $\{Qj_i^{nb+1} \land \neg cond \land pos = j_{i+1}\}$  (already proved) which results in the termination of the loop as  $(pos \ge j_i \land pos < j_{i+1}) = false$ .
- If h = nb
  - $(2) \{Qj_m^h \land pos = j_m \land j_i <= pos \land pos < j_{i+1}\} intWhile \{Qj_i^{nb+1} \land \neg cond \land pos = j_i\} ((pos >= j_i \land pos < j_{i+1}) = true)$
- If h = nb + 1
  - (3)  $\{Qj_m^h \land pos = j_m \land j_i \le pos \land pos < j_{i+1}\}$  intWhile  $\{Qj_i^{nb+1} \land \neg cond \land pos = j_{i+1}\}$  which results in the termination of the loop as  $(pos \ge j_i \land pos < j_{i+1}) = false$ .

(1.1) Let's prove that for h < nb.  $\{Qj_m^h \land pos = j_m \land j_i \le pos \land pos < j_{i+1}\}$  intWhile  $\{Qj_i^{h+1} \land pos = j_i \land cond\}$ 

We consider here two cases:  $pos = j_i$  and  $pos > j_i$ 

• Case 1:  $pos = j_i$ 

Let's prove that  $\{Qj_i^h \land pos = j_i\}$  intWhile  $\{Qj_i^{h+1} \land pos = j_i \land cond\}$ , in case of h < nb. The latter means that  $Qj_i^h \rightarrow Qj_i^h \land cond$ 

(2) Let's prove that for h = nb.  $\{Qj_m^h \land pos = j_m \land j_i \le pos \land pos < j_{i+1}\}$  intWhile  $\{Qj_i^{nb+1} \land \neg cond \land pos = j_i\}$ 

We consider here two cases:  $pos = j_i$  and  $pos > j_i$ 

• Case 1:  $pos = j_i$ 

Let's prove that  $\{Qj^nb_i \land pos = j_i\}$  intWhile  $\{Qj_i^{nb+1} \land \neg cond \land pos = j_i\}$ . In this case, we have  $Qj^nb_i \rightarrow Qj^nb_i \land cond$ 

$$\begin{array}{c} (A) \quad (B) \\ \hline \{Qj^n b_i \wedge pos = j_i\} intWhile \{Qj_i^{nb+1} \wedge \neg cond \wedge pos = j_i\} \\ \hline \{Qj_i^{nb} \wedge pos = j_i \wedge cond\} if(pos = j_i) then pos = j_{i+1} \{Qj_i^{nb} \wedge pos = j_i + 1 \wedge cond\} \quad (C) \quad (D) \\ \hline \{Qj_i^{nb} \wedge pos = j_i \wedge cond \wedge ((pos = j_i \wedge cond) \vee (pos > j_i \wedge pos < j_{i+1}))\}(X16)\{Qj_i^{nb+1} \wedge pos = j_i \wedge \neg cond\} \\ \hline (A) \\ \hline \{Qj_i^{nb} \wedge pos = j_i \wedge cond \rangle P(j_i + 1, j_{i+1} - 1) \{Qj_i^{nb+1} \wedge \neg cond\} \\ \hline \{Qj_i^{nb} \wedge pos = j_i + 1 \wedge cond\} Trans(P(j_i + 1, j_{i+1} - 1)) \{Qj_i^{nb+1} \wedge pos = j_{i+1} \wedge \neg cond\} \\ \hline (C) \\ \hline \{pos = j_{i+1}\} pos = j_i \{pos = j_i\} \\ \hline \{Qj_i^{nb+1} \wedge pos = j_{i+1} \wedge \neg cond\} if (pos = j_{i+1}) then pos = j_i \{Qj_i^{nb+1} \wedge pos = j_i \wedge cond\} \\ \hline (D) \\ \hline \{qj_i^{nb} \wedge pos = j_i \wedge cond \wedge \neg ((pos = j_i \wedge cond) \vee (pos > j_i \wedge pos < j_{i+1}))\} pos = j_{i+1}\{Qj_i^{nb+1} \wedge pos = j_i \wedge cond\} \\ \hline (B) \\ \hline \end{array}$$

• Case 2:  $pos > j_i$ 

Let's prove that  $\{Qj^nb_i \land j_i < pos \land pos < j_{i+1}\}$  intWhile  $\{Qj_i^{nb+1} \land \neg cond \land pos = j_i\}$ .

$$\begin{array}{c} (A) \quad (B) \\ \\ \overline{\{Qj^nb_i \wedge j_i < pos \wedge pos < j_{i+1}\} \ intWhile \ \{Qj^{nb+1}_i \wedge \neg cond \wedge pos = j_i\}} \end{array}$$

 $\begin{array}{c} (E) \quad (F) \\ \hline \{Qj_m^{nb} \wedge pos = j_m \wedge j_i < pos \wedge pos < j_{i+1}\} \ if \ (pos = j_i) \ then \ pos = j_{i+1} \ \{Qj_m^{nb} \wedge pos = j_m \wedge j_i < pos \wedge pos < j_{i+1}\} \ (C) \quad (D) \\ \hline \{Qj_m^{nb} \wedge pos = j_m \wedge j_i < pos \wedge pos < j_{i+1} \wedge ((pos = j_i \wedge cond) \lor (pos > j_i \wedge pos < j_{i+1}))\} \ (X16) \ \{Qj_i^{nb+1} \wedge pos = j_i \wedge \neg cond\} \\ \hline (A) \end{array}$ 

$$\begin{cases} \{false\} \ pos = j_i + 1\{Qj_m^{nb} \land pos = j_m \land j_i < pos \land pos < j_{i+1}\} \\ \hline \{Qj_m^{nb} \land pos = j_m \land j_i < pos \land pos < j_{i+1} \land pos = j_i\} \ pos = j_i + 1\{Qj_m^{nb} \land pos = j_m \land j_i < pos \land pos < j_{i+1}\} \\ \hline (E) \\ \hline (E) \\ \hline (B) \\ \hline (B) \\ \hline (G) \\ \hline (G) \\ \hline \{Qj_m^{nb} \land pos = j_m \land j_i < pos \land pos < j_{i+1} \land \neg pos = j_i \rightarrow Qj_m^{nb} \land pos = j_m \land j_i < pos \land pos < j_{i+1} \\ \hline (F) \\ \hline \{Qj_m^{nb} \land pos = j_m \land j_i < pos \land pos < j_{i+1}\} \ Trans(P(j_i + 1, j_{i+1} - 1)); \ \{Qj_i^{nb+1} \land pos = j_{i+1}\} \\ \hline \{Qj_m^{nb} \land pos = j_m \land j_i < pos \land pos < j_{i+1}\} \ Trans(P(j_i + 1, j_{i+1} - 1)); \ \{Qj_i^{nb+1} \land pos = j_{i+1} \land \neg cond\} \\ \hline (C) \\ \hline \{pos = j_{i+1}\} \ pos = j_i \ \{pos = j_i\} \\ \hline (D) \end{cases}$$

$$\{false\} \ pos = j_{i+1} \ \{Qj_i^{nb+1} \land pos = j_i \land \neg cond\}$$

$$\{Qj_m^{nb} \land pos = j_m \land j_i < pos \land pos < j_{i+1} \land \neg((pos = j_i \land cond) \lor (pos > j_i \land pos < j_{i+1}))\} \ pos = j_{i+1} \{Qj_i^{nb+1} \land pos = j_i \land \neg cond\}$$

$$(B)$$

(3) Let's prove that for h = nb + 1.  $\{Qj_m^h \land pos = j_m \land j_i \le pos \land pos < j_{i+1}\}$  intWhile  $\{Qj_i^{nb+1} \land \neg cond \land pos = j_{i+1}\}$ 

In this case, we have  $j_m = j_i$  and  $Qj_i^{nb+1} \rightarrow Qj_i^{nb+1} \wedge \neg cond$ . So, let's prove that  $\{Qj_m^h \wedge pos = j_i\}$  intWhile  $\{Qj_i^{nb+1} \wedge \neg cond \wedge pos = j_{i+1}\}$ 

 $\frac{(A) \quad (B)}{\{Qj_m^h \wedge pos = j_i\} \; intWhile \; \{Qj_i^{nb+1} \wedge \neg cond \wedge pos = j_{i+1}\}}$ 

$$\begin{split} &\{false\} \ if \ (pos = j_i) \ then \ pos = j_{i+1}; \ Trans(P(j_i + 1, j_{i+1} - 1)); \ if \ (pos = j_{i+1}) \ then \ pos = j_i \ \{Qj_i^{nb+1} \land pos = j_i \land \neg cond\} \\ \hline & \underbrace{\{Qj_i^{nb+1} \land pos = j_i \land \neg cond \land ((pos = j_i \land cond) \lor (pos > j_i \lor pos < j_{i+1}))\} \ (X16) \ \{Qj_i^{nb+1} \land pos = j_{i+1} \land \neg cond\} \\ \hline & (A) \\ \hline & \underbrace{\{pos = j_i\} \ pos = j_{i+1} \ \{pos = j_{i+1}\}}_{\{Qj_i^{nb+1} \land pos = j_i \land \neg cond\} \ pos = j_{i+1} \ \{Qj_i^{nb+1} \land pos = j_i \land \neg cond\} \\ \hline & \underbrace{\{Qj_i^{nb+1} \land pos = j_i \land \neg cond\} \ pos = j_{i+1} \ \{Qj_i^{nb+1} \land pos = j_{i+1} \land \neg cond\}}_{R} \\ \hline & \underbrace{\{Qj_i^{nb+1} \land pos = j_i \land \neg cond \land \neg ((pos = j_i \land cond) \lor (pos > j_i \land pos < j_{i+1}))\} \ pos = j_{i+1} \ \{Qj_i^{nb+1} \land pos = j_i \land \neg cond\}}_{R} \end{split}$$

Thus, we can deduce the following results

#### Result 10:

 $P(j_i, j_{i+1} - 1))$  a nested loop and  $Qj_m^h$  the last saved state at position m of iteration h

if 
$$\{Qj_i\} P(j_i, j_{i+1} - 1) \{Qj_{i+1}\}$$
 then

- $\forall i \setminus j_{i+1} \leq pos$ .  $\{Qj_m^h \land pos = j_m\}$   $Trans(P(j_i, j_{i+1} 1))\{Qj_m^h \land pos = j_m\}$
- $\forall i \setminus j_i \le pos \land j_{i+1} > j_m . \{Qj_m^h \land pos = j_m\} Trans(P(j_i, j_{i+1} 1)) \{Qj_{i+1} \land pos = j_{i+1}\}$
- $\forall i \setminus j_i > pos . \{Qj_i \land pos = j_i\} Trans(P(j_i, j_{i+1} 1)) \{Qj_{i+1} \land pos = j_{i+1}\}$

This results may be proved by induction for nested loop. Also, we can prove using structural induction the following result.

#### Result 11:

For any program P composed of instructions belonging to S, nested conditional structures, and nested loops:

$$\{Q_0\} P \{Q_{j_{n+1}}\} \Rightarrow \{Q_0 \land migration = true\} Trans(P) \{Q_{j_{n+1}} \land pos = j_{n+1}\}$$

Results 6 and 11 allows us to state that :

#### Result 12:

For any program P composed of instructions belonging to S, nested conditional structures, and nested loops

$$\{Q_0\} P \{Qj_{n+1}\} \Rightarrow \{Q_0\} Trans(P) \{Qj_{n+1} \land pos = j_{n+1}\}$$

# 5 Proof of correctness of Specific Source Code transformation rules

For proving the correctness of our source code transformation rules which are specific for BPEL activities, we employ the Stirling compositional logic [3] which corresponds to an extension of the Hoare logic covering the case of parallel programs with shared variables.

The Stirling compositional logic is based on specifications of commands under the form:

$$(R_c, G_c): \{P\} C \{Q\}$$

Where P is a precondition and Q is a postcondition whereas  $R_c$  defines the relationship which can be assumed to exist between the free variables of command C in states changed by other processes, and  $G_c$  is a commitment which must be respected by all state transformations of C.

In the next sections, we will use the Stirling compositional logic in order to prove the correctness of our transformation rules targeting *flow*, *link* and *wait* activities. In this proof, we consider that the original code may be written as follows:

$$P = [C1||C2]$$

Where  $C1 = C1(j_1, j_2 - 1); ...C1(j_i, j_{i+1} - 1); ...C1(j_n, j_{n+1} - 1)$  and  $C2 = C2(e_1, e_2 - 1); ...C2(e_i, e_{i+1} - 1); ...C2(e_m, e_{m+1} - 1)$  Where

- $C1(j_i, j_{i+1} 1)$  and  $C2(e_i, e_{i+1} 1)$  simple instruction or complex structure or also link or wait activities having respectively  $j_{i+1} j_i$  and  $e_{i+1} e_i$  as number of instructions
- $j_0 = 0$  and  $e_0 = 0$
- $(R1 \cup R2, G): \{Q1_0 \land Q2_0\} P \{Q1j_{n+1} \land Q2e_{m+1}\}$
- $\forall i \in \{1, ..., n\} \ \{Q1j_i\} \ C1(j_i, j_{i+1} 1) \ \{Q1j_{i+1}\}$
- $\forall i \in \{1, ..., m\} \ \{Q2e_i\} \ C2(e_i, e_{i+1} 1) \ \{Q2e_{i+1}\}$

We consider also that the transformed code corresponds to:

```
P_Recvovery;
if(pos1 = j_0) then {
    NB_Branch= NB_Branch+1;
    pos1=j_1;
    pos2=e_1; }
Trans(C1)\\Trans(C2)
if(pos1 = j_n+2) then {
    NB_Branch= NB_Branch+1;
    pos1=j_n+3; }
```

Where  $P_{Recovery}$  corresponds to:

```
if (migration) then {
    pos1 = j_k; pos2 = e_h;
    Q1_1 = Q1j_k; Q2_1 = Q2e_h;
    NB_Branch=nb;}
else {
    pos1 = j_0;
    pos2 = e_0;
    NB_Branch=1;}
```

and Trans(C1) the transformation of C1 corresponds to:

```
Trans(C1(j_1, j_2-1));...Trans(C1(j_i, j_{i+1}-1));...Trans(C1(j_n, j_{n+1}-1));

if (pos1 = j_{n+1}) then {
    NB_Branch= NB_Branch-1;
    pos1=j_{n+2};}
```

and Trans(C2) the transformation of C2 corresponds to:

```
Trans(C2(e_1, e_2-1));...Trans(C2(e_i, e_{i+1}-1));...Trans(C2(e_m, e_{m+1}-1));

if (pos2 = e_{m+1}) then {
    NB_Branch= NB_Branch-1;
    pos2=e_{m+2};}
```

 $Q1j_k$  and  $Q2e_h$  are the last saved post-condition before migration,  $j_k$  and  $e_h$  are the position of the next instruction to be executed after migration, and nb is the number of parallel branches saved before migration. Given these definitions, we should prove that

$$\{Q1j_1 \land Q2e_1\}$$
 Trans(P)  $\{Q1j_{n+1} \land pos1 = j_{n+3} \land Q2e_{m+1} \land pos2 = j_{m+2} \land NB_{Branch} = 1\}$ 

In the same logic of the previous section, our proof will be made in two steps: (1) the code is executed without any migration: migration = false, and (2) the code execution corresponds to a resumption after migration: migration = true.

## **5.1** Step 1: migration = false

In this case, we have :

- $\{Q1j_1 \land Q2e_1\} P_{Recovery} \{Q1j_1 \land Q2e_1 \land pos1 = j_0 \land pos2 = e_0 \land Nb_{Branch} = 1\}.$
- $\{Q1j_1 \land Q2e_1 \land pos1 = j_0 \land pos2 = e_0\}$  if  $(pos1 = j_0)$  then  $\{Nb_{Branch} = Nb_{Branch} + 1; pos1 = j_1; pos2 = e_1;\}$   $\{Q1j_1 \land Q2e_1 \land pos1 = j_1 \land pos2 = e_1 \land Nb_{Branch} = 2\}$
- $\{Q1j_{n+1} \land pos1 = j_{n+2} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 0\}$  if  $(pos1 = j_{n+2})$  then  $\{Nb_{Branch} = Nb_{Branch} + 1; pos1 = j_{n+3};\}$   $\{Q1j_{n+1} \land pos1 = j_{n+3} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 1\}$

So, we have to prove that :

 $\{Q1j_1 \land Q2e_1 \land pos1 = j_1 \land pos2 = e_1 \land Nb_{Branch} = 2\} Trans(C1)||Trans(C2) \quad \{Q1j_{n+1} \land pos1 = j_{n+2} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 0\}$ 

For that, we should prove that

$$(R1 \cup R2, G) : \{P\}[\{A1\}Trans(C1)\{A2\}]||[\{B1\}Trans(C2)\{B2\}]\{Q\}$$

where:

$$\begin{split} P &= A1 \wedge B1 = Q1j_1 \wedge pos1 = j_1 \wedge Q2e_1 \wedge pos2 = e_1 \wedge Nb_{Branch} = 2\\ Q &= A2 \wedge B2 = Q1j_{n+1} \wedge pos1 = j_{n+2} \wedge Q2e_{m+1} \wedge pos2 = e_{m+2} \wedge Nb_{Branch} = 0\\ A1 &= Q1j_1 \wedge pos1 = j_1 \wedge \left[ (Nb_{Branch} = 2 \wedge pos2 < e_{m+2}) \vee (Nb_{Branch} = 1 \wedge pos2 = e_{m+2}) \right]\\ A2 &= Q1j_{n+1} \wedge pos1 = j_{n+2} \wedge \left[ (Nb_{Branch} = 1 \wedge pos2 < e_{m+2}) \vee (Nb_{Branch} = 0 \wedge pos2 = e_{m+2}) \right]\\ B1 &= Q2e_1 \wedge pos2 = e_1 \wedge \left[ (Nb_{Branch} = 2 \wedge pos1 < j_{n+2}) \vee (Nb_{Branch} = 1 \wedge pos1 = j_{n+2}) \right]\\ B2 &= Q2e_{m+1} \wedge pos2 = e_{m+2} \wedge \left[ (Nb_{Branch} = 1 \wedge pos1 < j_{n+2}) \vee (Nb_{Branch} = 0 \wedge pos1 = j_{n+2}) \right]\\ \text{for that, we should prove:} \end{split}$$

1-  $R1 \Rightarrow A2$ 

2-  $(R1, R2 \cup G) : \{A1\}Trans(C1)\{A2\}$ 

3-  $(R2, R1 \cup G) : \{B1\}Trans(C2)\{B2\}$ 

4-  $R2 \Rightarrow B2$ 

The first and fourth points become correct if we pose  $R1 = \{A1, A2, I_{12}, I_{13}, ..., I_{1n}\}$  and  $R2 = \{B1, B2, I_{22}, I_{23}, ..., I_{2m}\}$ .

Where,  $I1i = Q1j_i \land pos1 = j_i \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})]$  and  $I2i = Q2e_i \land pos2 = e_i \land [(Nb_{Branch} = 2 \land pos1 < j_{n+2}) \lor (Nb_{Branch} = 1 \land pos1 = j_{n+2})].$ 

The proofs of second and third points are similar. We present next the proof of the second point:  $(R1, R2 \cup G) : \{A1\}Trans(C1)\{A2\}$ , which corresponds to:

 $\begin{array}{l} (R1,R2\cup G):\{A1\} \\ Trans(C1(j_1,j_2-1));...Trans(C1(j_i,j_{i+1}-1));...Trans(C1(j_n,j_{n+1}-1));\\ \text{if }(pos1=j_{n+1}) \text{ then } \{Nb_{Branch}=Nb_{Branch}-1;pos1=j_{n+2};\}\\ \{A2\} \end{array}$ 

For that we should prove that:

$$\begin{array}{l} -(a)- \ (R1,R2\cup G): \{Q1j_1 \wedge pos1 = j_1 \wedge [(Nb_{Branch} = 2 \wedge pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \wedge pos2 = e_{m+2})]\} \\ Trans(C1(j_1,j_2-1)); \dots Trans(C1(j_i,j_{i+1}-1)); \dots Trans(C1(j_n,j_{n+1}-1)); \\ \{Q1j_{n+1} \land pos1 = j_{n+1} \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})]\} \end{array}$$

and

$$\begin{array}{l} -(b)- \ (R1,R2\cup G): \{Q1j_{n+1} \wedge pos1 = j_{n+1} \wedge [(Nb_{Branch} = 2 \wedge pos2 < e_{m+2}) \vee (Nb_{Branch} = 1 \wedge pos2 = e_{m+2})]\} \\ \\ \text{if } (pos1 = j_{n+1}) \text{ then } \{Nb_{Branch} = Nb_{Branch} - 1; pos1 = j_{n+2}; \} \\ \\ \{Q1j_{n+1} \wedge pos1 = j_{n+2} \wedge [(Nb_{Branch} = 1 \wedge pos2 < e_{m+2}) \vee (Nb_{Branch} = 0 \wedge pos2 = e_{m+2})]\} \end{array}$$

For proving (a), we should prove that:

 $\begin{array}{l} \forall i \in \{1...n\} \ , \ \{Q1j_i \wedge pos1 = j_i \wedge [(Nb_{Branch} = 2 \wedge pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \wedge pos2 = e_{m+2})] \} \ Trans(C1(j_i, j_{i+1} - 1)) \ \{Q1j_{i+1} \wedge pos1 = j_{i+1} \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})] \} \end{array}$ 

As we know, C1 may be simple, conditional, or loop structure. For these structures, this proof is already made in the previous section. However, considering parallel programs, we should prove also that:

 $\forall i \in \{1...n\}, R1 \Rightarrow \{Q1j_i \land pos1 = j_i \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})] \}$ Which is *true* considering the definition of R1. So, (a) is correct.

For proving (b), we should prove that:

- $R1 \Rightarrow \{Q1j_{n+1} \land pos1 = j_{n+1} \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})]\}$ (Which is *true* considering the definition of R1).
- $(R1, R2 \cup G) : (R1, \{Q1j_{n+1} \land pos1 = j_{n+1} \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})] \land pos1 = j_{n+1}\} \ Nb_{Branch} = Nb_{Branch} 1; pos1 = j_{n+2}; \ \{Q1j_{n+1} \land pos1 = j_{n+2} \land [(Nb_{Branch} = 1 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 0 \land pos2 = e_{m+2})]\}$  (Which is also true).

Thereby, we proved the following result.

#### Result 13:

For any parallel program P = C1 || C2 composed of instructions belonging to S, nested conditional structures, and nested loops

 $\{Q1j_1 \land Q2e_1 \land \neg migration\} Trans(P) \{Q1j_{n+1} \land pos1 = j_{n+3} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 1\}$ 

#### **5.2** Step 2: migration = true

In this case, we have:

 $\{Q1j_1 \land Q2e_1\} P_{Recovery} \{Q1j_m 1 \land Q2e_m 2 \land pos1 = j_m 1 \land pos2 = e_m 2 \land Nb_{Branch} = m3\}.$ 

Where  $Q1j_m1$  the last captured state of branch C1 and m1 its position,  $Q2e_m2$  the last captured state of branch C2 and m2 its position, and m3 the number of parallel branches at these states.

We can distinguish five possible states:

1-  $m1 = j_0 \wedge m2 = e_0 \wedge m3 = 1$  (equivalent to the case of migration = false)

2-  $j_0 < m1 \le j_{n+1} \land e_0 < m2 \le j_{m+1} \land m3 = 2$ 

3-  $m1 = j_{n+2} \wedge e_0 < m2 \leq j_{m+1} \wedge m3 = 1$ 

4-  $j_0 < m1 \le j_{n+1} \land m2 = j_{m+2} \land m3 = 1$ 

5-  $m1 = j_{n+2} \wedge m2 = j_{m+2} \wedge m3 = 0$ 

For each state, we should prove that the post condition of the transformed program corresponds to :  $\{Q1j_{n+1} \land pos1 = j_{n+3} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 1\}$ 

We begin by proving the second item. In such a case, we have:

 $\{Q1j_m1 \land Q2e_m2 \land pos1 = j_m1 \land pos2 = e_m2 \land Nb_{Branch} = 2\}$  if  $(pos1 = j_0)$  then  $\{Nb_{Branch} = Nb_{Branch} + 1; pos1 = j_1; pos2 = e_1;\}$   $\{Q1j_m1 \land Q2e_m2 \land pos1 = j_m1 \land pos2 = e_m2 \land Nb_{Branch} = 2\}$  (since  $pos1 > j_0$ ).

and

 $\{Q1j_{n+1} \land pos1 = j_{n+2} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 0 \} \text{ if } (pos1 = j_{n+2}) \text{ then } \{ Nb_{Branch} = Nb_{Branch} + 1; \ pos1 = j_{n+3}; \} \{Q1j_{n+1} \land pos1 = j_{n+3} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 1 \}$  So, we should prove that:

We should prove that

#### $(R1 \cup R2, G) : \{P\}[\{A1\}Trans(C1)\{A2\}]||[\{B1\}Trans(C2)\{B2\}]\{Q\}$

where:

$$\begin{split} P &= A1 \wedge B1 = Q1 j_{m1} \wedge Q2 e_{m2} \wedge pos1 = j_{m1} \wedge pos2 = e_{m2} \wedge Nb_{Branch} = 2 \\ Q &= A2 \wedge B2 = Q1 j_{n+1} \wedge pos1 = j_{n+2} \wedge Q2 e_{m+1} \wedge pos2 = j_{m+2} \wedge Nb_{Branch} = 0 \\ A1 &= Q1 j_m 1 \wedge pos1 = j_{m1} \wedge \left[ (Nb_{Branch} = 2 \wedge pos2 < e_{m+2}) \vee (Nb_{Branch} = 1 \wedge pos2 = e_{m+2}) \right] \\ A2 &= Q1 j_{n+1} \wedge pos1 = j_{n+2} \wedge \left[ (Nb_{Branch} = 1 \wedge pos2 < e_{m+2}) \vee (Nb_{Branch} = 0 \wedge pos2 = e_{m+2}) \right] \\ B1 &= Q2 e_{m2} \wedge pos2 = e_{m2} \wedge \left[ (Nb_{Branch} = 2 \wedge pos1 < j_{n+2}) \vee (Nb_{Branch} = 1 \wedge pos1 = j_{n+2}) \right] \\ B2 &= Q2 e_{m+1} \wedge pos2 = e_{m+2} \wedge \left[ (Nb_{Branch} = 1 \wedge pos1 < j_{n+2}) \vee (Nb_{Branch} = 0 \wedge pos1 = j_{n+2}) \right] \\ \text{For that, we should prove the following points:} \end{split}$$

- $R1 \Rightarrow A2 \ (true)$
- $(R1, R2 \cup G) : \{A1\}Trans(C1)\{A2\}$
- $(R2, R1 \cup G) : \{B1\}Trans(C2)\{B2\}$
- $R2 \Rightarrow B2 \ (true)$

The proof of the second and the third points are the same. We will present the proof of the second point. which corresponds to:

$$\begin{array}{l} (R1, R2 \cup G) : \{A1\} \\ Trans(C1(j_1, j_2 - 1)); \dots Trans(C1(j_i, j_{i+1} - 1)); \dots Trans(C1(j_n, j_{n+1} - 1)); \\ \text{if } (pos1 = j_{n+1}) \text{ then } \{Nb_{Branch} = Nb_{Branch} - 1; pos1 = j_{n+2}; \} \end{array}$$

#### $\{A2\}$

For that we should prove that:

$$\begin{array}{l} -(a)- & (R1,R2\cup G): \{Q1j_m1 \wedge pos1=j_{m1} \wedge [(Nb_{Branch}=2 \wedge pos2 < e_{m+2}) \vee (Nb_{Branch}=1 \wedge pos2=e_{m+2})] \} \\ & \\ Frans(C1(j_1,j_2-1)); ... Trans(C1(j_i,j_{i+1}-1)); ... Trans(C1(j_n,j_{n+1}-1)); \\ & \{Q1j_{n+1} \wedge pos1=j_{n+1} \wedge [(Nb_{Branch}=2wedgepos2 < e_{m+2}) \vee (Nb_{Branch}=1 \wedge os2=e_{m+2})] \} \end{array}$$

and

 $-(b) - (R1, R2 \cup G) : \{Q1j_{n+1} \land pos1 = j_{n+1} \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})]\}$ 

if  $(pos1 = j_{n+1})$  then  $\{Nb_{Branch} = Nb_{Branch} - 1; pos1 = j_{n+2};\}$ 

 $\{Q1j_{n+1} \land pos1 = j_{n+2} \land [(Nb_{Branch} = 1 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 0 \land pos2 = e_{m+2})]\}$ We already proved (b) in the previous section.

For proving (a), we should prove that:

- $\forall i < m1$ ,  $\{Q1j_{m1} \land pos1 = j_{m1} \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})]\}$   $Trans(C1(j_i, j_{i+1} 1))$   $\{Q1j_{m1} \land pos1 = j_{m1} \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})]\}$
- $\forall i \geq m1$ ,  $\{Q1j_i \wedge pos1 = j_i \wedge [(Nb_{Branch} = 2 \wedge pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \wedge pos2 = e_{m+2})]\}$   $Trans(C1(j_i, j_{i+1} 1)) \{Q1j_{i+1} \land pos1 = j_{i+1} \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})]\}$

As we know, C1 may be simple, conditional, or loop structure. For these structures, this proof is already made in the previous section for the case of sequential programs. However, considering parallel programs, we should prove also that:

 $\forall i \in \{1...n\}$ ,  $R1 \Rightarrow \{Q1j_i \land pos1 = j_i \land [(Nb_{Branch} = 2 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 1 \land pos2 = e_{m+2})]\}$ Which is *true* considering the definition of R1. So, (a) is correct.

The proof of the fourth item is similar to the third item and will not be presented. Now, we present the proof of the third item corresponding to  $m1 = j_{n+2} \wedge e_0 < m2 \leq j_{m+1} \wedge m3 = 1$ .

In such a case, we have:

 $\{Q1j_{n+1} \land Q2e_m2 \land pos1 = j_{n+2} \land pos2 = e_m2 \land Nb_{Branch} = 1\}$  if  $(pos1 = j_0)$  then  $\{Nb_{Branch} = Nb_{Branch} + 1; pos1 = j_1; pos2 = e_1;\}$   $\{Q1j_{n+1} \land Q2e_m2 \land pos1 = j_{n+2} \land pos2 = e_m2 \land Nb_{Branch} = 1\}$  (since  $pos1 > j_0$ ).

and

 $\{Q1j_{n+1} \land pos1 = j_{n+2} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 0\} \text{ if } (pos1 = j_{n+2}) \text{ then } \{ Nb_{Branch} = Nb_{Branch} + 1; \ pos1 = j_{n+3}; \} \{Q1j_{n+1} \land pos1 = j_{n+3} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 1\}$ 

So, we should prove that:

We should prove that

$$(R1 \cup R2, G) : \{P\}[\{A1\}Trans(C1)\{A2\}]||[\{B1\}Trans(C2)\{B2\}]\{Q\}$$

where:

$$\begin{split} P &= A1 \wedge B1 = Q1 j_{n+1} \wedge Q2 e_{m2} \wedge pos1 = j_{n+2} \wedge pos2 = e_{m2} \wedge Nb_{Branch} = 1 \\ Q &= A2 \wedge B2 = Q1 j_{n+1} \wedge pos1 = j_{n+2} \wedge Q2 e_{m+1} \wedge pos2 = j_{m+2} \wedge Nb_{Branch} = 0 \\ A1 &= Q1 j_{n+1} \wedge pos1 = j_{n+2} \wedge [(Nb_{Branch} = 1 \wedge pos2 < e_{m+2}) \vee (Nb_{Branch} = 0 \wedge pos2 = e_{m+2})] \\ A2 &= Q1 j_{n+1} \wedge pos1 = j_{n+2} \wedge [(Nb_{Branch} = 1 \wedge pos2 < e_{m+2}) \vee (Nb_{Branch} = 1 \wedge pos2 = e_{m+2})] \\ B1 &= Q2 e_{m2} \wedge pos2 = e_{m2} \wedge [(Nb_{Branch} = 2 \wedge pos1 < j_{n+2}) \vee (Nb_{Branch} = 1 \wedge pos1 = j_{n+2})] \\ B2 &= Q2 e_{m+1} \wedge pos2 = e_{m+2} \wedge [(Nb_{Branch} = 1 \wedge pos1 < j_{n+2}) \vee (Nb_{Branch} = 0 \wedge pos1 = j_{n+2})] \\ \text{For that, we should prove the following points:} \end{split}$$

- $R1 \Rightarrow A2 \ (true)$
- $(R1, R2 \cup G) : \{A1\}Trans(C1)\{A2\}$
- $(R2, R1 \cup G) : \{B1\}Trans(C2)\{B2\}$
- $R2 \Rightarrow B2$  (true)

The proof of the third point is similar to the proof made for the previous case when  $j_0 < m1 \le j_{n+1}$ . Next, we will present the proof of the second point for which  $m1 = j_{n+2}$ .

So, we have to prove that:

$$\begin{array}{l} (R1, R2 \cup G) : \{A1\} \\ Trans(C1(j_1, j_2 - 1)); ...Trans(C1(j_i, j_{i+1} - 1)); ...Trans(C1(j_n, j_{n+1} - 1)); ...Trans(C1(j_n, j_{n+1} - 1)); \\ \text{if } (pos1 = j_{n+1}) \text{ then } \{Nb_{Branch} = Nb_{Branch} - 1; pos1 = j_{n+2}; \} \\ \{A2\} \end{array}$$

For that we should prove that:

$$\begin{array}{l} -(a)- \ (R1,R2\cup G): \{Q1j_{n+1} \wedge pos1=j_{n+2} \wedge [(Nb_{Branch}=1 \wedge pos2 < e_{m+2}) \vee (Nb_{Branch}=0 \wedge pos2=e_{m+2})]\} \\ \\ Trans(C1(j_1,j_2-1)); ...Trans(C1(j_i,j_{i+1}-1)); ...Trans(C1(j_n,j_{n+1}-1)); ....Trans(C1(j_n,j_{n+1}-1)); ....Trans(C1(j_n,j_{n+1}-1)); ....Tran$$

$$\{Q1j_{n+1} \land pos1 = j_{n+2} \land [(Nb_{Branch} = 1wedgepos2 < e_{m+2}) \lor (Nb_{Branch} = 0 \land os2 = e_{m+2})]\}$$

and

$$-(b) - (R1, R2 \cup G) : \{Q1j_{n+1} \land pos1 = j_{n+2} \land [(Nb_{Branch} = 1 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 0 \land pos2 = e_{m+2})]\}$$

if  $(pos1 = j_{n+1})$  then  $\{Nb_{Branch} = Nb_{Branch} - 1; pos1 = j_{n+2};\}$ 

 $\{Q1j_{n+1} \land pos1 = j_{n+2} \land [(Nb_{Branch} = 1 \land pos2 < e_{m+2}) \lor (Nb_{Branch} = 0 \land pos2 = e_{m+2})]\}$ We already proved (a) and (b) in the previous section.

Now, we will present the proof of the fifth case which corresponds to  $m1 = j_{n+2} \wedge m2 = j_{m+2} \wedge m3 = 0$ . In such a case:

 $\{Q1j_{n+1} \land Q2e_{m+1} \land pos1 = j_{n+2} \land pos2 = e_{m+2} \land Nb_{Branch} = 0 \} \text{ if } (pos1 = j_0) \text{ then } \{ Nb_{Branch} = Nb_{Branch} + 1; \ pos1 = j_1; \ pos2 = e_1; \} \{Q1j_{n+1} \land Q2e_{m+1} \land pos1 = j_{n+2} \land pos2 = e_{m+2} \land Nb_{Branch} = 0 \} (since \ pos1 > j_0).$ 

and

 $\{Q1j_{n+1} \land pos1 = j_{n+2} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 0\} \text{ if } (pos1 = j_{n+2}) \text{ then } \{ Nb_{Branch} = Nb_{Branch} + 1; pos1 = j_{n+3}; \} \{Q1j_{n+1} \land pos1 = j_{n+3} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 1\}$ 

So, we should prove that:

We should prove that

$$(R1 \cup R2, G) : \{P\}[\{A1\}Trans(C1)\{A2\}]||[\{B1\}Trans(C2)\{B2\}]\{Q\}$$

where:

$$\begin{split} P &= A1 \wedge B1 = Q1j_{n+1} \wedge Q2e_{m+1} \wedge pos1 = j_{n+2} \wedge pos2 = e_{m+2} \wedge Nb_{Branch} = 0\\ Q &= A2 \wedge B2 = Q1j_{n+1} \wedge pos1 = j_{n+2} \wedge Q2e_{m+1} \wedge pos2 = j_{m+2} \wedge Nb_{Branch} = 0\\ A1 &= Q1j_{n+1} \wedge pos1 = j_{n+2} \wedge Nb_{Branch} = 0\\ A2 &= Q1j_{n+1} \wedge pos1 = j_{n+2} \wedge Nb_{Branch} = 0\\ B1 &= Q2e_{m+1} \wedge pos2 = e_{m+2} \wedge Nb_{Branch} = 0\\ B2 &= Q2e_{m+1} \wedge pos2 = e_{m+2} \wedge Nb_{Branch} = 0\\ For that, we should prove the following points: \end{split}$$

- $R1 \Rightarrow A2 \ (true)$
- $(R1, R2 \cup G) : \{A1\}Trans(C1)\{A2\}$
- $(R2, R1 \cup G) : \{B1\}Trans(C2)\{B2\}$
- $R2 \Rightarrow B2 \ (true)$

The proof of the second and third points are similar. Next, we will present the proof of the second point. So, we have to prove that:

$$\begin{array}{l} (R1,R2\cup G):\{A1\} \\ Trans(C1(j_1,j_2-1));...Trans(C1(j_i,j_{i+1}-1));...Trans(C1(j_n,j_{n+1}-1)); \\ \text{if } (pos1=j_{n+1}) \text{ then } \{Nb_{Branch}=Nb_{Branch}-1; pos1=j_{n+2}; \} \\ \{A2\} \end{array}$$

For that we should prove that:

$$\begin{array}{ll} -(a)-& (R1,R2\cup G): \{Q1j_{n+1} \wedge pos1=j_{n+2} \wedge Nb_{Branch}=0\} \\ & Trans(C1(j_1,j_2-1)); ...Trans(C1(j_i,j_{i+1}-1)); ...Trans(C1(j_n,j_{n+1}-1)); \\ & \{Q1j_{n+1} \wedge pos1=j_{n+2} \wedge Nb_{Branch}=0\} \end{array}$$

and

$$-(b) - (R1, R2 \cup G) : \{Q1j_{n+1} \land pos1 = j_{n+2} \land Nb_{Branch} = 0\}$$
  
if  $(pos1 = j_{n+1})$  then  $\{Nb_{Branch} = Nb_{Branch} - 1; pos1 = j_{n+2};\}$   
 $\{Q1j_{n+1} \land pos1 = j_{n+2} \land Nb_{Branch} = 0\}$   
(a) is correct according to result 11 and since we have  $R1 \Rightarrow \{O1j_{n+1} \land pos1 = j_{n+2} \land Nb_{T}\}$ 

(a) is correct according to result 11 and since we have  $R1 \Rightarrow \{Q1j_{n+1} \land pos1 = j_{n+2} \land Nb_{Branch} = 0\}$ . (b) is also correct since the condition is not satisfied. Thereby, we proved the following result.

#### Result 14 :

For any parallel program P = C1 || C2 composed of instructions belonging to S, nested conditional structures, and nested loops

 $\{Q1j_1 \land Q2e_1 \land migration\} Trans(P) \{Q1j_{n+1} \land pos1 = j_{n+3} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 1\}$ 

Based on results 13 and 14, we can deduce the following result:

## Result 15 :

For any parallel program P = C1 || C2 composed of instructions belonging to S, nested conditional structures, and nested loops

$$\{Q1j_1 \land Q2e_1\} Trans(P) \{Q1j_{n+1} \land pos1 = j_{n+3} \land Q2e_{m+1} \land pos2 = j_{m+2} \land Nb_{Branch} = 1\}$$

# 6 Conclusion

In this report, we presented the technical details of our strong mobility approach. We focus on the solution architecture as well as the employed transformation rules. In addition, we presented the proof of correctness of our transformation rules. In fact, we proved that the resulting code is semantically equivalent to the original one.

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